

Level 4

Composer: David Wise

Game: Battletoads and Double Dragon

pianogame.org

♩ = 250

Tenor Viol

Winds, Level 4

Violoncellos (section)

Measures 1-5 of the score. Tenor Viol is in 12/8 time with whole rests. Winds, Level 4 is in 4/4 time with half notes. Violoncellos (section) is in 4/4 time with eighth notes and rests.

6

T. VI.

Wi.

Vcs.

Measures 6-9 of the score. T. VI. is in 12/8 time with whole rests. Wi. is in 4/4 time with half notes and a triplet. Vcs. is in 4/4 time with eighth notes and rests.

10

T. VI.

Wi.

Vcs.

Measures 10-13 of the score. T. VI. is in 12/8 time with whole rests. Wi. is in 4/4 time with half notes and a triplet. Vcs. is in 4/4 time with eighth notes and rests.

14

T. VI.

Wi.

Vcs.

Measures 14-17 of the score. T. VI. is in 12/8 time with half notes and a triplet. Wi. is in 4/4 time with half notes and a triplet. Vcs. is in 4/4 time with eighth notes and rests.

18

T. VI.

Wi.

Vcs.

3

3

22

T. VI.

Wi.

Vcs.

3

3

26

T. VI.

Wi.

Vcs.

3

3

3

29

T. VI.

Wi.

Vcs.

3

3

3

33

T. VI.

Wi.

Vcs.

Trill ornaments are marked above measures 33 and 36.

37

T. VI.

Wi.

Vcs.

Trill ornaments are marked above measures 37 and 40.

41

T. VI.

Wi.

Vcs.

Trill ornaments are marked above measures 41 and 43.

44

T. VI.

Wi.

Vcs.

Trill ornaments are marked above measures 44 and 47.

48

T. VI.

Wi.

Vcs.

Triplet markings are present above measures 48 and 51.

52

T. VI.

Wi.

Vcs.

Triplet markings are present above measures 52 and 53.

56

T. VI.

Wi.

Vcs.

Triplet markings are present above measures 56, 57, and 58.

59

T. VI.

Wi.

Vcs.

Triplet markings are present above measures 59, 60, and 61.

63

T. VI.

Wi.

Vcs.

3

66

T. VI.

Wi.

Vcs.

3

3

69

T. VI.

Wi.

Vcs.

3

3

3

3

73

T. VI.

Wi.

Vcs.

3

3

3

3

76

T. VI.

Wi.

Vcs.

3

3

3

3

79

T. VI.

Wi.

Vcs.

3

3

3

3

82

T. VI.

Wi.

Vcs.

3

3

3

3

85

T. VI.

Wi.

Vcs.

3

3

3

3

88

T. VI.

Wi.

Vcs.

3

3

91

91

T. VI.

Wi.

Vcs.

3

3

3

94

94

T. VI.

Wi.

Vcs.

3

3