

# Evil Coco Boss

Composer: Sondius Sound Team

Game: Crash Bandicoot N-Tranced

[pianogame.org](http://pianogame.org)

$\text{♩} = 180$

Bass Guitar, Bass

Marimba (grand staff), Marimba

3

B. Guit.

Mrm.

6

B. Guit.

Mrm.

9

B. Guit.

Mrm.

11

B. Guit.

Mrm.

13

B. Guit.

Mrm.

Measures 13-15: B. Guit. plays a continuous eighth-note pattern. Mrm. part is mostly empty.

16

B. Guit.

Mrm.

Measures 16-18: B. Guit. continues the eighth-note pattern. Mrm. part is empty.

19

B. Guit.

Mrm.

Measures 19-21: B. Guit. continues the eighth-note pattern. Mrm. part is empty.

22

B. Guit.

Mrm.

Measures 22-24: B. Guit. continues the eighth-note pattern. Mrm. part is empty.

25

B. Guit.

Mrm.

Measures 25-27: B. Guit. continues the eighth-note pattern. Mrm. part is empty.

28

B. Guit.

Mrm.

Measures 28-30: B. Guit. plays a continuous eighth-note pattern in the bass clef. Mrm. has rests in both staves.

31

B. Guit.

Mrm.

Measures 31-33: B. Guit. continues the eighth-note pattern. Mrm. has rests in measures 31 and 32, then enters in measure 33 with a melodic line.

34

B. Guit.

Mrm.

Measures 34-36: B. Guit. continues the eighth-note pattern. Mrm. has a continuous eighth-note pattern in both staves.

37

B. Guit.

Mrm.

Measures 37-38: B. Guit. continues the eighth-note pattern. Mrm. has a continuous eighth-note pattern in both staves.

39

B. Guit.

Mrm.

Measures 39-40: B. Guit. continues the eighth-note pattern. Mrm. has a continuous eighth-note pattern in both staves.

41

B. Guit.

Mrm.

Measures 41-43: B. Guit. (Bass clef, eighth notes), Mrm. (Two staves, mostly empty).

44

B. Guit.

Mrm.

Measures 44-46: B. Guit. (Bass clef, eighth notes), Mrm. (Two staves, empty).

47

B. Guit.

Mrm.

Measures 47-49: B. Guit. (Bass clef, eighth notes), Mrm. (Two staves, empty).

50

B. Guit.

Mrm.

Measures 50-52: B. Guit. (Bass clef, eighth notes), Mrm. (Two staves, empty).

53

B. Guit.

Mrm.

Measures 53-55: B. Guit. (Bass clef, eighth notes), Mrm. (Two staves, empty).

56

B. Guit.

Mrm.

59

B. Guit.

Mrm.