

Main

Composer: Kazuhiro Nishida

Game: Metrocross

pianogame.org

Mallet Synthesizer, Metrocross - Ingame

Bass Synthesizer, RE: Oedipus (oedipus@islandia.is)

Automobile Brake Drums, CPU: Arcade, ST, Amiga, C64...

♩ = 100

2

Mal. Syn.

Synth.

Aut. Brk. Dr.

4

Mal. Syn.

Synth.

Aut. Brk. Dr.

6

Mal. Syn.

Synth.

Aut. Brk. Dr.

8

Mal. Syn.

Synth.

Aut. Brk. Dr.

3

3

3

3

10

Mal. Syn.

Synth.

Aut. Brk. Dr.

3

3

3

3

12

Mal. Syn.

Synth.

Aut. Brk. Dr.

3

3

3

3

14

Mal. Syn.

Synth.

Aut. Brk. Dr.

16

Mal. Syn.

Synth.

Aut. Brk. Dr.

18

Mal. Syn.

Synth.

Aut. Brk. Dr.

20

Mal. Syn.

Synth.

Aut. Brk. Dr.

The musical score is written for three instruments: Mal. Syn. (Melodica/Synthesizer), Synth. (Synthesizer), and Aut. Brk. Dr. (Automatic Break Drum). The key signature is four sharps (F#, C#, G#, D#). The score is divided into four systems, each starting with a measure number (14, 16, 18, 20). The first three systems (measures 14-19) contain active musical notation, while the fourth system (measures 20-21) shows the instruments at rest. The notation includes various rhythmic values, including eighth and sixteenth notes, and several triplet markings (indicated by a '3' over a bracket). The Aut. Brk. Dr. part features a consistent rhythmic pattern of eighth and sixteenth notes throughout the first three systems. The Mal. Syn. and Synth. parts have more complex melodic and harmonic lines, with the Synth. part often playing sustained chords or moving bass lines. The final system (measures 20-21) shows all instruments at rest, indicated by whole rests.