

Tower (Game Boy Remix)

Composer: Koichi Sugiyama

Game: Dragon Warrior 2

pianogame.org

♩ = 94

Lupophone, Dragon Warroir 2

Large Drum Kit, Inside of a Tower

Lupophone, ?-Mix

2

Lph.

D. Kit

Lph.

4

Lph.

D. Kit

Lph.

6

Lph.

D. Kit

Lph.

8

Lph.

D. Kit

Lph.

10

Lph.

D. Kit

Lph.

12

Lph.

D. Kit

Lph.

14

Lph.

D. Kit

Lph.

The musical score is organized into four systems, each containing three staves. The top and bottom staves are labeled 'Lph.' and the middle staff is labeled 'D. Kit'. The score begins at measure 8. In the first system, the top Lph. staff has a whole rest, the D. Kit staff has a series of eighth notes, and the bottom Lph. staff has a whole rest. The second system continues this pattern. The third system introduces more complex notation, with the top Lph. staff having a series of eighth notes and the bottom Lph. staff having a series of eighth notes. The fourth system features a large oval shape spanning the top and bottom Lph. staves, indicating a sustained or tied note. The D. Kit staff continues with eighth notes throughout.

16

Lph.

D. Kit

Lph.

18

Lph.

D. Kit

Lph.

20

Lph.

D. Kit

Lph.

22

Lph.

D. Kit

Lph.

24

Lph.

D. Kit

Lph.