

Yamatoman's Stage (2)

Composer: Yuko Takehara

Game: Mega Man VI

pianogame.org

♩ = 157

Shenai, Sq. Wave 1

Shenai, Sq. Wave 2

Contrabass, Bass

4

She.

She.

Cb.

7

She.

She.

Cb.

11

She.

She.

Cb.

15

She.

She.

Cb.

19

She.

She.

Cb.

22

She.

She.

Cb.

26

She.

She.

Cb.

29

She.

She.

Cb.

32

She.

She.

Cb.

3

35

She.

She.

Cb.

3

38

She.

She.

Cb.

3

41

She.

She.

Cb.

3

45

She.

She.

Cb.

3

49

She. 

She. 

Cb. 

52

She. 

She. 

Cb. 

55

She. 

She. 

Cb. 

58

She. 

She. 

Cb. 

61

She. 

She. 

Cb. 

64

She.

She.

Cb.

The musical score is for three voices: Soprano (She.), Alto (She.), and Contrabass (Cb.). The key signature is G major (one sharp, F#) and the time signature is 4/4. The Soprano and Alto parts are in treble clef, and the Contrabass part is in bass clef. The Soprano and Alto parts end with a double bar line and repeat dots. The Contrabass part ends with a double bar line and repeat dots.