

# Hiding

Composer: Katsuro Tajima

Game: Splatter House 3

[pianogame.org](http://pianogame.org)

Effect Synthesizer, tk1

Acoustic Guitar, tk3

$\text{♩} = 120$

Measures 1-2. Effect Synthesizer (tk1) plays a complex melodic line in 4/4 time. Acoustic Guitar (tk3) has a whole rest in measure 1 and a single note (F#4) in measure 2.

3

Synth.

Guit.

Measures 3-4. Synth. continues the melodic line. Guit. has a whole rest in measure 3 and a single note (F#4) in measure 4.

5

Synth.

Guit.

Measures 5-6. Synth. continues the melodic line. Guit. has a whole rest in measure 5 and a single note (F#4) in measure 6.

7

Synth.

Guit.

Measures 7-8. Synth. continues the melodic line. Guit. has a whole rest in measure 7 and a single note (F#4) in measure 8.

9

Synth.

Guit.

Measures 9-10. Synth. continues the melodic line. Guit. has a whole rest in measure 9 and a single note (F#4) in measure 10.

11

Synth.

Guit.

13

Synth.

Guit.

15

Synth.

Guit.

17

Synth.

Guit.

19

Synth.

Guit.

21

Synth.

Guit.

8

23

Synth.

Guit.

8

25

Synth.

Guit.

8

26

Synth.

Guit.

8

28

Synth.

Guit.

8

30

Synth.

Guit.

8

32

Synth.

Guit.

8

34

Synth.

Guit.

8

36

Synth.

Guit.

8

38

Synth.

Guit.

8

39

Synth.

Guit.

8

41

Synth.

Guit.

8

43

Synth.

Guit.

8

45

Synth.

Guit.

8

47

Synth.

Guit.

8

49

Synth.

Guit.

Measures 49-50. The Synth part consists of two staves with complex, fast-moving melodic lines. The Guit. part is a single staff with a steady eighth-note bass line. The key signature has one sharp (F#).

51

Synth.

Guit.

Measures 51-52. The Synth part continues with two staves of complex melodic lines. The Guit. part continues with a steady eighth-note bass line. The key signature has one sharp (F#).

52

Synth.

Guit.

Measures 53-54. The Synth part continues with two staves of complex melodic lines. The Guit. part continues with a steady eighth-note bass line. The key signature has one sharp (F#).