

Credits / Klaww Boss

Composer: Josh Mancell

Game: Jak And Daxter

pianogame.org

$\text{♩} = 150$

Snare Drum, Bang 1

Timpani, Bang 2

Snare Drum, Crash 1

5

SD

Timp.

SD

9

SD

Timp.

SD

17

SD

Timp.

SD

25

SD

Timp.

SD

33

SD Timp. SD

Measures 33-36: SD (Snare Drum) plays a rhythmic pattern of quarter notes with accents. Timp. (Timpani) has a low, sustained note. SD (Snare Drum) has a low, sustained note with a grace note. SD (Snare Drum) has a rapid sixteenth-note roll.

37

SD Timp. SD

Measures 37-40: SD (Snare Drum) has a rhythmic pattern of quarter notes with accents. Timp. (Timpani) has a low, sustained note. SD (Snare Drum) has a low, sustained note with a grace note. SD (Snare Drum) has a rapid sixteenth-note roll.

41

SD Timp. SD

Measures 41-47: SD (Snare Drum) has a rhythmic pattern of quarter notes with accents. Timp. (Timpani) has a low, sustained note. SD (Snare Drum) has a low, sustained note with a grace note. SD (Snare Drum) has a rapid sixteenth-note roll.

48

SD Timp. SD

Measures 48-55: SD (Snare Drum) has a rhythmic pattern of quarter notes with accents. Timp. (Timpani) has a low, sustained note. SD (Snare Drum) has a low, sustained note with a grace note. SD (Snare Drum) has a rapid sixteenth-note roll.

56

SD Timp. SD

Measures 56-63: SD (Snare Drum) has a rhythmic pattern of quarter notes with accents. Timp. (Timpani) has a low, sustained note. SD (Snare Drum) has a low, sustained note with a grace note. SD (Snare Drum) has a rapid sixteenth-note roll.

62

SD Timp. SD

68

SD Timp. SD

72

SD Timp. SD

77

SD Timp. SD

85

SD Timp. SD

93

SD Timp. SD

99

SD Timp. SD

103

SD Timp. SD

107

SD Timp. SD

115

SD Timp. SD

122

SD

Timp.

SD

SD

128

SD

Timp.

SD

SD