

# Level Warp Screen

Composer: Jun Chikuma

Game: Super Bomberman 3

[pianogame.org](http://pianogame.org)

Flute, Sequenced To Midi By Blitz

Bass Synthesizer, For VGMUSIC.COM

Bass Synthesizer, Started + Finished: 23rd Aug 02

$\text{♩} = 121$

Flute, Sequenced To Midi By Blitz

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3

Fl.

Synth.

Synth.

6

Fl.

Synth.

Synth.

9

Fl.

Synth.

Synth.

12

Fl.

Synth.

Synth.

[illegible]

30

Fl.

Synth.

Synth.

33

Fl.

Synth.

Synth.

36

Fl.

Synth.

Synth.

39

Fl.

Synth.

Synth.

42

Fl.

Synth.

Synth.

This musical score page contains three systems of music, each with three staves. The top staff of each system is for Flute (Fl.), the middle for Synth, and the bottom for Synth. The measures are numbered 30, 33, 36, 39, and 42 at the beginning of each system. The Flute part features a melodic line with various notes, rests, and slurs. The Synth parts provide a harmonic and rhythmic foundation with patterns of eighth and sixteenth notes, often using ties and slurs. The key signature changes from one flat to two flats between measures 36 and 39.

45

Fl.

Synth.

Synth.

48

Fl.

Synth.

Synth.

51

Fl.

Synth.

Synth.

54

Fl.

Synth.

Synth.

57

Fl.

Synth.

Synth.

Detailed description: This musical score page contains measures 45 through 57. It features three staves: a top staff for Flute (Fl.) in treble clef, and two bottom staves for Synthesizer (Synth.) in bass clef. The key signature has one flat (B-flat). The Flute part includes various melodic lines with slurs, ties, and accidentals. The Synthesizer parts provide a rhythmic accompaniment with eighth and sixteenth notes, often in a descending or ascending scale-like pattern. Measure numbers 45, 48, 51, 54, and 57 are indicated at the start of their respective systems.

60

Fl.

Synth.

Synth.

63

Fl.

Synth.

Synth.

66

Fl.

Synth.

Synth.

69

Fl.

Synth.

Synth.

72

Fl.

Synth.

Synth.

This musical score page contains measures 60 through 72. It is organized into six systems, each with three staves. The top staff of each system is for the Flute (Fl.), the middle for the first Synthesizer (Synth.), and the bottom for the second Synthesizer (Synth.). The Flute part features a melodic line with various note values, including eighth and sixteenth notes, and rests. The Synthesizer parts provide a harmonic and rhythmic foundation, primarily using eighth and sixteenth notes, often with ties and slurs. The key signature has one flat (B-flat), and the time signature is 4/4. Measure numbers 60, 63, 66, 69, and 72 are indicated at the beginning of their respective systems.

This musical score page contains measures 75 through 90, organized into five systems. Each system features three staves: a Flute (Fl.) staff in treble clef and two Synth. staves in bass clef. The Flute part is characterized by melodic lines with various articulations, including slurs, ties, and grace notes, and includes dynamic markings such as  $mf$  and  $f$ . The Synth parts provide a rhythmic foundation with continuous eighth-note patterns, often featuring ties and slurs. The key signature is one flat (B-flat), and the time signature is 4/4. Measure numbers 75, 78, 81, 84, and 87 are placed at the beginning of their respective systems.

75  
Fl.  $mf$   
Synth.  
Synth.

78  
Fl.  $f$   
Synth.  
Synth.

81  
Fl.  
Synth.  
Synth.

84  
Fl.  
Synth.  
Synth.

87  
Fl.  
Synth.  
Synth.

90

Fl.

Synth.

Synth.

93

Fl.

Synth.

Synth.

96

Fl.

Synth.

Synth.