

Interlude

Composer: Hitoshi Sakimoto

Game: Tactics Ogre: The Knight of Lodis

pianogame.org

♩ = 80

English Horn, Staff

Bassoon, Staff-1

Trumpet, Staff-2

5

E. Hn.

Bsn.

Tpt.

10

E. Hn.

Bsn.

Tpt.

♩ = 60

♩ = 62

♩ = 64

♩ = 66

♩ = 68

♩ = 70

♩ = 72

♩ = 74

♩ = 76

♩ = 78

14

E. Hn.

Bsn.

Tpt.

18 $\text{♩} = 80$

E. Hn.

Bsn.

Tpt.

22

E. Hn.

Bsn.

Tpt.

27

E. Hn.

Bsn.

Tpt.

31

E. Hn.

Bsn.

Tpt.

$\text{♩} = 60$

$\text{♩} = 62$

$\text{♩} = 64$

$\text{♩} = 66$

$\text{♩} = 68$

$\text{♩} = 70$

$\text{♩} = 72$

$\text{♩} = 74$

$\text{♩} = 76$

$\text{♩} = 78$

35 $\text{♩} = 80$

E. Hn.

Bsn.

Tpt.

The image shows a musical score for three instruments: E. Hn. (Euphonium), Bsn. (Baritone), and Tpt. (Trumpet). The score is for measures 35 through 38. The tempo is marked as $\text{♩} = 80$. The E. Hn. part is in treble clef and features a melodic line with eighth and quarter notes, including rests. The Bsn. part is in bass clef and consists of whole rests in all four measures. The Tpt. part is in treble clef with a key signature of two sharps (F# and C#) and features a harmonic accompaniment of dotted quarter notes and eighth notes, with some notes marked with a dot below them.