

Intro (Part 1)

Composer: Junichi Masuda

Game: Pokémon (Gold, Silver)

pianogame.org

Effect Synthesizer, Original composer: Junichi Masuda / Go Ichinose

Saw Synthesizer, joaobuaes@zipmail.com.br

$\text{♩} = 80$

Effect Synthesizer and Saw Synthesizer musical notation. The Effect Synthesizer part consists of two staves in bass clef, 4/4 time, with a key signature of two flats. The Saw Synthesizer part consists of one staff in bass clef, 4/4 time, with a key signature of two flats. All staves contain whole notes.

2

$\text{♩} = 120$

Musical notation for measures 2 and 3. The Effect Synthesizer part consists of two staves in bass clef, 4/4 time, with a key signature of two flats. The Saw Synthesizer part consists of one staff in bass clef, 4/4 time, with a key signature of two flats. The notation includes eighth notes, quarter notes, and sixteenth notes.

4

Musical notation for measures 4 and 5. The Effect Synthesizer part consists of two staves in bass clef, 4/4 time, with a key signature of two flats. The Saw Synthesizer part consists of one staff in bass clef, 4/4 time, with a key signature of two flats. The notation includes eighth notes, quarter notes, and sixteenth notes. There are triplets indicated by a '3' over the notes.

6

Musical notation for measures 6 and 7. The Effect Synthesizer part consists of two staves in bass clef, 4/4 time, with a key signature of two flats. The Saw Synthesizer part consists of one staff in bass clef, 4/4 time, with a key signature of two flats. The notation includes eighth notes, quarter notes, and sixteenth notes.

8

Synth.

Synth.

11

Synth.

Synth.

$\text{♩} = 120$
 $\text{♩} = 60$

13

Synth.

Synth.

3