

World Map (all)

Composer: Koji Kondo

Game: Super Mario World 2: Yoshi's Island

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♩ = 125

Electric Guitar, Track 1

Fretless Electric Bass, Track 2

Snare Drum, Track 3

3

El. Guit.

Frtl. El. B.

SD

6

El. Guit.

Frtl. El. B.

SD

9

El. Guit.

Frtl. El. B.

SD

12

El. Guit.

Frtl. El. B.

SD

15

El. Guit.

Frtl. El. B.

SD

8

18

El. Guit.

Frtl. El. B.

SD

8

21

El. Guit.

Frtl. El. B.

SD

8

24

El. Guit.

Frtl. El. B.

SD

8

27

El. Guit.

Frtl. El. B.

SD

8

30

El. Guit.

Frtl. El. B.

SD

33

El. Guit.

Frtl. El. B.

SD

36

El. Guit.

Frtl. El. B.

SD

39

El. Guit.

Frtl. El. B.

SD

42

El. Guit.

Frtl. El. B.

SD

45

El. Guit.

Frtl. El. B.

SD

48

El. Guit.

Frtl. El. B.

SD

51

El. Guit.

Frtl. El. B.

SD

54

El. Guit.

Frtl. El. B.

SD

57

El. Guit.

Frtl. El. B.

SD

60

El. Guit.

Frtrl. El. B.

SD

This musical system contains measures 60, 61, and 62. The Electric Guitar (El. Guit.) part is in treble clef with a key signature of one flat and a common time signature. It features a complex, fast-paced melody with many beamed sixteenth and thirty-second notes, and frequent use of triplets. The Fretless Electric Bass (Frtrl. El. B.) part is in bass clef, providing a steady accompaniment with eighth and sixteenth notes. The Snare Drum (SD) part is shown on a single line with a double bar line at the beginning, followed by a series of eighth notes.

63

El. Guit.

Frtrl. El. B.

SD

This musical system contains measures 63, 64, and 65. The Electric Guitar (El. Guit.) part continues its complex melody, featuring a long, sustained note in measure 64. The Fretless Electric Bass (Frtrl. El. B.) part continues its accompaniment, with a long, sustained note in measure 64. The Snare Drum (SD) part continues its eighth-note pattern. The system concludes with a double bar line in measure 65.