

# **Sigma Stage 4 (2)**

Composer: Yuko Takehara

Game: Mega Man X

[pianogame.org](http://pianogame.org)

$\text{♩} = 105$

Electric Guitar, Staff-1

Electric Guitar, Staff-2

5-str. Electric Bass, Staff-3

3 3 3 3 3 3 3 3 3 3

El. Guit.

El. Guit.

El. B.

3 3 3 3 3 3 3 3 3 3

El. Guit.

El. Guit.

El. B.

5 3 3 3 3 3 3 3 3 3

El. Guit.

El. Guit.

El. B.

7 3 3 3 3 3 3 3 3 3

9

El. Guit.

El. Guit.

El. B.

11

El. Guit.

El. Guit.

El. B.

13

El. Guit.

El. Guit.

El. B.

15

El. Guit.

El. Guit.

El. B.

The musical score is written for three staves: two Electric Guitars (El. Guit.) and one Bass (El. B.). The key signature is three sharps (F#, C#, G#). The score is divided into four systems, each containing three staves. The first system starts at measure 9, the second at measure 11, the third at measure 13, and the fourth at measure 15. The guitar parts are highly technical, featuring many triplets (indicated by a '3' over the notes) and complex rhythmic patterns. The bass part is simpler, consisting of long, sustained notes, often with a slur over two measures. The notation includes various accidentals (sharps, naturals) and dynamic markings.

17

El. Guit.

El. Guit.

El. B.

19

El. Guit.

El. Guit.

El. B.

21

El. Guit.

El. Guit.

El. B.

23

El. Guit.

El. Guit.

El. B.

[illegible]

27

El. Guit.

El. Guit.

El. B.

3 3

3 3 3 3 3 3 3 3

3 3 3 3 3 3 3 3

3 3

29

El. Guit.

El. Guit.

El. B.

[illegible]