

# Showdown!

Composer: Shinji Hosoe

Game: Mega Man Battle Network 3

[pianogame.org](http://pianogame.org)

$\text{♩} = 162$

Shenai, Lead 1

Mallet Synthesizer, Lead 2

Mallet Synthesizer, Bass

3

She.

Mal. Syn.

Mal. Syn.

5

She.

Mal. Syn.

Mal. Syn.

7

She.

Mal. Syn.

Mal. Syn.

9

She.

Mal. Syn.

Mal. Syn.

11

She.

Mal. Syn.

Mal. Syn.

13

She.

Mal. Syn.

Mal. Syn.

15

She.

Mal. Syn.

Mal. Syn.

17

She.

Mal. Syn.

Mal. Syn.

19

She.

Mal. Syn.

Mal. Syn.

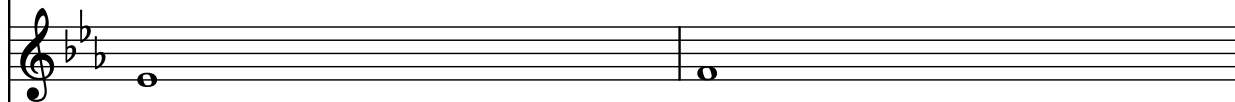
This musical score is for a vocal and piano arrangement. It consists of five systems, each containing three staves. The top staff is for the Soprano (labeled 'She.') and is in treble clef. The middle and bottom staves are for two different Mal. Syn. parts and are in bass clef. The key signature has three flats (B-flat, E-flat, A-flat), and the time signature is 4/4. The score is divided into measures by bar lines, with measure numbers 11, 13, 15, 17, and 19 indicated at the start of each system. The Soprano part features a melodic line with various note values, including eighth and sixteenth notes, and some triplets. The Mal. Syn. parts provide harmonic support with chords and moving lines. The notation includes various musical symbols such as notes, rests, bar lines, and dynamic markings.

21

She.



Mal. Syn.



Mal. Syn.



23

She.



Mal. Syn.



Mal. Syn.

