

Hop! Hop! Donut Lifts (Latin Wind Orchestra (GS)

Composer: Koji Kondo

Game: Super Mario World 2: Yoshi's Island

pianogame.org

♩ = 138

Winds, Fls.

Oboe, Ob.

Clarinet, Clas.

10

Wi.

Ob.

Cl.

17

Wi.

Ob.

Cl.

24

Wi.

Ob.

Cl.

29

Wi.

Ob.

Cl.

31

Wi.

Ob.

Cl.

32

Wi.

Ob.

Cl.

34

Wi.

Ob.

Cl.

35

Wi.

Ob.

Cl.

3

37

Wi.

Ob.

Cl.

3

39

Wi.

Ob.

Cl.

3

41

Wi.

Ob.

Cl.

3

43

Wi.

Ob.

Cl.

45

Wi.

Ob.

Cl.

47

Wi.

Ob.

Cl.

3 3

55

Wi.

Ob.

Cl.

66

Wi.

Ob.

Cl.

Wi.

Ob.

Cl.

73

Wi.

Ob.

Cl.

80

Wi.

Ob.

Cl.

83

Wi.

Ob.

Cl.

85

Wi.

Ob.

Cl.

86

Wi.

Ob.

Cl.

This musical score snippet shows measures 86 and 87 for three instruments: Flute I (Wi.), Oboe (Ob.), and Clarinet (Cl.). Measure 86 features the Flute I playing a series of chords, the Oboe playing a melodic line with a triplet, and the Clarinet playing a complex rhythmic pattern. Measure 87 continues these parts with further melodic and harmonic development.

88

Wi.

Ob.

Cl.

89

Wi.

Ob.

Cl.

Violin I (Wi.) part: Measure 89 contains a series of chords and a melodic line with a fermata. Measure 90 continues the melodic line with a triplet of eighth notes.

Oboe (Ob.) part: Measure 89 contains a dotted half note. Measure 90 contains a triplet of eighth notes.

Clarinet (Cl.) part: Measure 89 contains a series of chords and a melodic line with a fermata. Measure 90 continues the melodic line with a triplet of eighth notes.

91

Wi.

Ob.

Cl.

3

3

93

Wi.

Ob.

Cl.

3

3

95

Wi.

Ob.

Cl.

3

97

Wi.

Ob.

Cl.

3

99

Wi.

Ob.

Cl.

100

Wi.

Ob.

Cl.

102

Wi.

Ob.

Cl.

104

Wi.

Ob.

Cl.

106

Wi.

Ob.

Cl.

108

Wi.

Ob.

Cl.

110

Wi.

Ob.

Cl.

118

Wi.

Ob.

Cl.

120

Wi.

Ob.

Cl.

122

Wi.

Ob.

Cl.

124

Wi.

Ob.

Cl.

126

Wi.

Ob.

Cl.