

Dungeon (v1.2)

Composer: Koji Kondo

Game: BS Zelda (Japan)

pianogame.org

♩ = 75

Harpsichord, BS Zelda 1

Organ, Dungeon Theme

Harmonium, Sequenced by

Measure 1: Harpsichord (Hch.) plays a complex melody in treble clef. Organ (Org.) and Harmonium (Harm.) play accompaniment in bass clef. Measure 1 has a tempo marking of 75. Measures 2 and 3 feature triplets in the organ and harmonium parts.

2

Hch.

Org.

Harm.

Measure 4: Harpsichord (Hch.) continues the melody. Organ (Org.) and Harmonium (Harm.) continue the accompaniment. Measure 4 has a measure rest. Measures 5 and 6 feature triplets in the organ and harmonium parts.

3

Hch.

Org.

Harm.

Measure 7: Harpsichord (Hch.) continues the melody. Organ (Org.) and Harmonium (Harm.) continue the accompaniment. Measure 7 has a measure rest. Measures 8 and 9 feature triplets in the organ and harmonium parts.

4

Hch.

Org.

Harm.

6

Hch.

Org.

Harm.

7

Hch.

Org.

Harm.

8

Hch.

Org.

Harm.

9

Hch.

Org.

Harm.

11

Hch.

Org.

Harm.

12

Hch.

Org.

Harm.