

Clockwork (4)

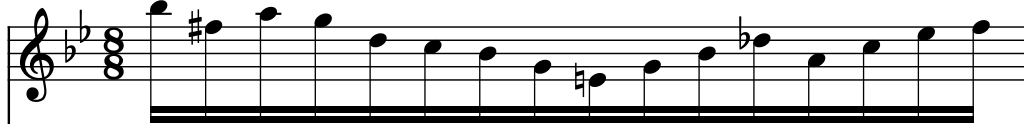
Composer: Kinuyo Yamashita

Game: Castlevania 3

pianogame.org

$\text{♩} = 136$

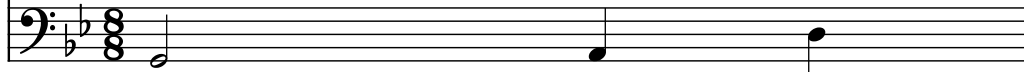
Violins (section), melody



Violins (section), melody 2

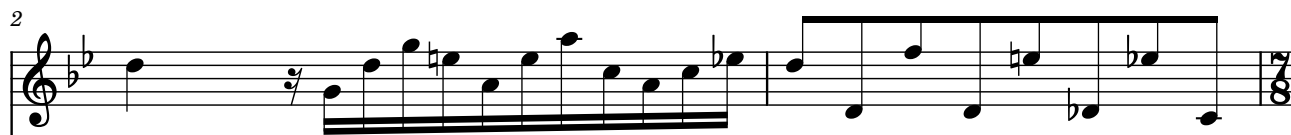


Violoncellos (section), bass



2

Vlms.



Vlms.

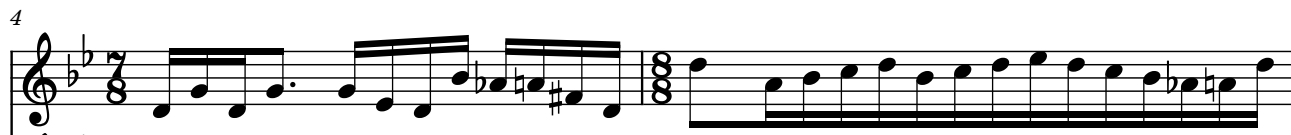


Vcs.



4

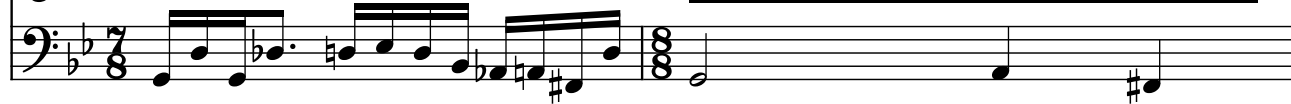
Vlms.



Vlms.



Vcs.



6

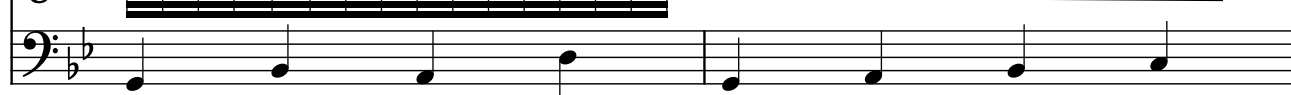
Vlms.



Vlms.



Vcs.

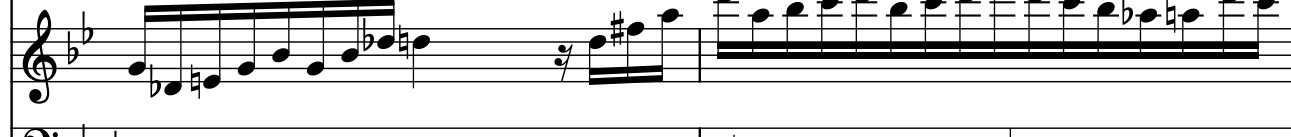


8

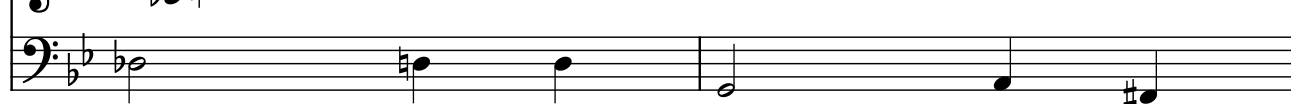
Vlms.



Vlms.



Vcs.



10

Vlns.

Vlns.

Vcs.

Measures 10-11. Violins I and II play a melodic line with a sharp sign on the second measure. Violoncello plays a steady eighth-note bass line.

12

Vlns.

Vlns.

Vcs.

Measures 12-13. Violins I and II play a melodic line with a sharp sign on the second measure. Violoncello plays a steady eighth-note bass line.

14

Vlns.

Vlns.

Vcs.

Measures 14-15. Violins I and II play a melodic line with a sharp sign on the second measure. Violoncello plays a steady eighth-note bass line.

16

Vlns.

Vlns.

Vcs.

Measures 16-17. Violins I and II play a melodic line with a sharp sign on the second measure. Violoncello plays a steady eighth-note bass line.

18

Vlms.

Vlms.

Vcs.



20

Vlms.

Vlms.

Vcs.

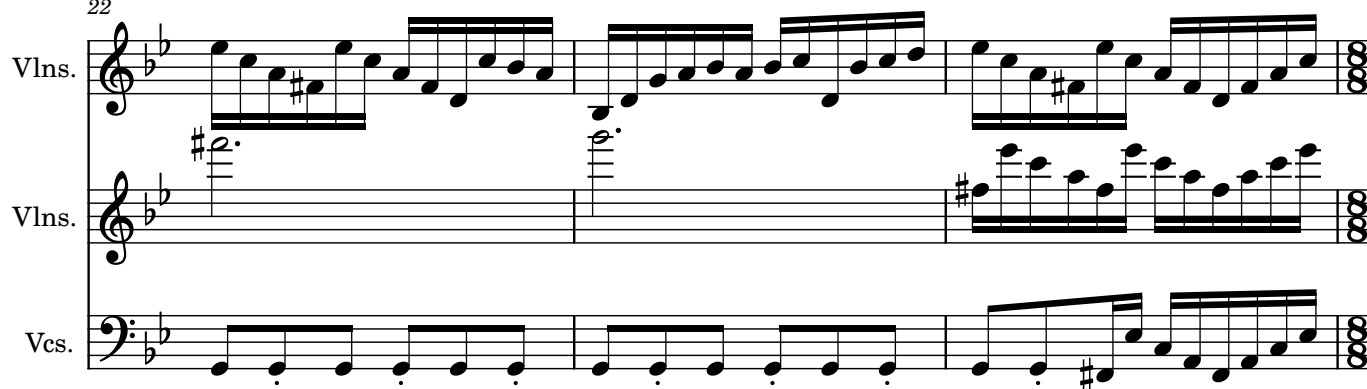


22

Vlms.

Vlms.

Vcs.



25

Vlms.

Vlms.

Vcs.



27

Vlms.

Vlms.

Vcs.

28

29

Vlms.

Vlms.

Vcs.

30

31

Vlms.

Vlms.

Vcs.

32

33

Vlms.

Vlms.

Vcs.

34

35

Vlms.

Vlms.

Vcs.

36

37

Vlms.

Vlms.

Vcs.

40

Vlms.

Vlms.

Vcs.

42

Vlms.

Vlms.

Vcs.

44

Vlms.

Vlms.

Vcs.

46

Vlns.

Vlns.

Vcs.

The musical score consists of three staves. The top staff, labeled 'Vlns.', is for the first Violins and contains a melodic line with eighth and sixteenth notes, featuring a sharp sign in the second measure. The middle staff, also labeled 'Vlns.', is for the second Violins and features a sustained chord in the first measure, a half note in the second, and a melodic line in the third and fourth measures. The bottom staff, labeled 'Vcs.', is for the Violas and plays a steady eighth-note accompaniment throughout, with a sharp sign in the fourth measure.