

# Kakariko Village (Slow Rock Remix)

Composer: Koji Kondo

Game: Legend of Zelda, The: Ocarina of Time

[pianogame.org](http://pianogame.org)

Oud, Acoustic Guitar

Contrabass, Acoustic Bass

Violoncello, Violoncello

$\text{♩} = 63_3$

3 3 3 3 3

3 3

O.

Cb.

Vc.

5

3 3 3 3 3 3 3 3 3 3

3 3

O.

Cb.

Vc.

11

3 3 3 3 3 3 3 3

3 3

O.

Cb.

Vc.

17

3 3 3 3 3 3 3 3 3 3 3 3

3 3

23

O.

Cb.

Vc.

29

O.

Cb.

Vc.

35

O.

Cb.

Vc.

41

O.

Cb.

Vc.

47

O.

Cb.

Vc.

53

O.

Cb.

Vc.

59

O.

Cb.

Vc.

65

O.

Cb.

Vc.

71

O. 

Cb. 

Vc. 

77

O. 

Cb. 

Vc. 

83

O. 

Cb. 

Vc. 

89

O. 

Cb. 

Vc. 

95

O.

Cb.

Vc.

This musical score block contains three staves, labeled O. (Oboe), Cb. (Cello), and Vc. (Violoncello). The music is in 2/4 time and features a key signature of two flats (B-flat and E-flat). The Oboe staff begins with a treble clef and a key signature change from one flat to two flats. The Cello and Violoncello staves both begin with a bass clef and a key signature change from one flat to two flats. All three staves play a melodic line consisting of two measures. The first measure contains a half note, and the second measure contains a half note, with a slur connecting the two notes. The notes are G3, F3, E3, and D3. The score ends with a double bar line.