

Super Mario Bros. 3: World 2 Map

Composer: Koji Kondo

Game: Super Mario All-Stars

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♩ = 58

Bass Guitar, Staff

Bass Hohner Harmonica, Staff-2

Automobile Brake Drums, Staff-3



2

B. Guit.

Bs. Harm.

Aut. Brk. Dr.



3

B. Guit.

Bs. Harm.

Aut. Brk. Dr.



4

B. Guit.

Bs. Harm.

Aut. Brk. Dr.



5

B. Guit.

Bs. Harm.

Aut. Brk. Dr.



6

B. Guit.

Bs. Harm.

Aut. Brk. Dr.



This block contains the musical notation for measures 6 and 7. It features three staves: B. Guit. (Bass Guitar), Bs. Harm. (Bass Harmonica), and Aut. Brk. Dr. (Automatic Break Drum). The B. Guit. staff has a bass clef and a key signature of one flat. The Bs. Harm. staff has a bass clef and a key signature of one sharp. The Aut. Brk. Dr. staff has a double bar line and a key signature of one sharp. The notation includes various musical symbols such as notes, rests, and accidentals.

7

B. Guit.

Bs. Harm.

Aut. Brk. Dr.



This block contains the musical notation for measures 7 and 8. It features three staves: B. Guit. (Bass Guitar), Bs. Harm. (Bass Harmonica), and Aut. Brk. Dr. (Automatic Break Drum). The B. Guit. staff has a bass clef and a key signature of one flat. The Bs. Harm. staff has a bass clef and a key signature of one sharp. The Aut. Brk. Dr. staff has a double bar line and a key signature of one sharp. The notation includes various musical symbols such as notes, rests, and accidentals.

8

B. Guit.

Bs. Harm.

Aut. Brk. Dr.



This block contains the musical notation for measures 8 and 9. It features three staves: B. Guit. (Bass Guitar), Bs. Harm. (Bass Harmonica), and Aut. Brk. Dr. (Automatic Break Drum). The B. Guit. staff has a bass clef and a key signature of one flat. The Bs. Harm. staff has a bass clef and a key signature of one sharp. The Aut. Brk. Dr. staff has a double bar line and a key signature of one sharp. The notation includes various musical symbols such as notes, rests, and accidentals.