

Overworld (2)

Composer: Kozue Ishikawa

Game: Super Mario Land 2

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Clarinet, Game: Super Mario Land 2

Clarinet, System: Game Boy

Fretless Electric Bass, Title: Map Screen

$\text{♩} = 75$

2

Cl.

Cl.

Frtl. El. B.

4

Cl.

Cl.

Frtl. El. B.

6

Cl.

Cl.

Frtl. El. B.

8

Cl.

Cl.

Frtl. El. B.

10

Cl.

Cl.

Frtl. El. B.

12

Cl.

Cl.

Frtl. El. B.

14

Cl.

Cl.

Frtl. El. B.

16

Cl.

Cl.

Frtl. El. B.

The musical score consists of three staves. The first two staves are for Clarinets (Cl.) and the third is for French Horn, Euphonium, or Bass (Frtl. El. B.). The key signature is three sharps (F#, C#, G#). The first staff (Cl.) has a treble clef and contains a melody with eighth and quarter notes, including a triplet of eighth notes. The second staff (Cl.) also has a treble clef and contains a similar melodic line. The third staff (Frtl. El. B.) has a bass clef and contains a lower melodic line with eighth and quarter notes. The score ends with a double bar line and repeat dots.