

Course 4 - Cool, Cool Mountain (Remix)

Composer: Koji Kondo

Game: Super Mario 64

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♩ = 151

Accordion, Track 1

Horn, Track 2

5-str. Electric Bass, Track 3

3

3

3

3

3

Acc.

Hn.

El. B.

3

8

Acc.

Hn.

El. B.

8

12

Acc.

Hn.

El. B.

16

Acc.

Hn.

El. B.

19

Acc.

Hn.

El. B.

22

Acc.

Hn.

El. B.

26

Acc.

Hn.

El. B.

30

Acc.

Hn.

El. B.

34

Acc.

Hn.

El. B.

37

Acc.

Hn.

El. B.

44

Acc.

Hn.

El. B.

51

Acc.

Hn.

El. B.

57

Acc.

Hn.

El. B.

62

Acc.

Hn.

El. B.

66

Acc.

Hn.

El. B.

70

Acc.

Hn.

El. B.

74

Acc.

Hn.

El. B.

Musical score for measures 74-77. The system includes three staves: Accordion (Acc.), Horn (Hn.), and Euphonium/Bass (El. B.). The key signature is three sharps (F#, C#, G#). The Acc. part features a melody in the right hand and a bass line in the left hand. The Hn. part has a single melodic line. The El. B. part has a single bass line. The music is in 4/4 time.

78

Acc.

Hn.

El. B.

Musical score for measures 78-81. The system includes three staves: Accordion (Acc.), Horn (Hn.), and Euphonium/Bass (El. B.). The key signature is three sharps (F#, C#, G#). The Acc. part features a melody in the right hand and a bass line in the left hand. The Hn. part has a single melodic line. The El. B. part has a single bass line. The music is in 4/4 time.

82

Acc.

Hn.

El. B.

Musical score for measures 82-85. The system includes three staves: Accordion (Acc.), Horn (Hn.), and Euphonium/Bass (El. B.). The key signature is three sharps (F#, C#, G#). The Acc. part features a melody in the right hand and a bass line in the left hand. The Hn. part has a single melodic line. The El. B. part has a single bass line. The music is in 4/4 time.

86

Acc.

Hn.

El. B.

90

Acc.

Hn.

El. B.

93

Acc.

Hn.

El. B.

100

Acc.

Hn.

El. B.

107

Acc.

Hn.

El. B.

113

Acc.

Hn.

El. B.

118

Acc.

Hn.

El. B.