

# Floor

Composer: Jun Ishikawa

Game: Alcahest (Japan)

[pianogame.org](http://pianogame.org)

♩ = 130

Bass Synthesizer, SNES

Bass Guitar, SNES

Bass Guitar, SNES

3

Synth.

B. Guit.

B. Guit.

5

Synth.

B. Guit.

B. Guit.

7

Synth.

B. Guit.

B. Guit.

9

Synth.

B. Guit.

B. Guit.

11

Synth.

B. Guit.

B. Guit.

13

Synth.

B. Guit.

B. Guit.

15

Synth.

B. Guit.

B. Guit.

17

Synth.

B. Guit.

B. Guit.

19

Synth.

B. Guit.

B. Guit.

21

Synth.

B. Guit.

B. Guit.

23

Synth.

B. Guit.

B. Guit.

25

Synth.

B. Guit.

B. Guit.

27

Synth.

B. Guit.

B. Guit.

29

Synth.

B. Guit.

B. Guit.

31

Synth.

B. Guit.

B. Guit.

33

Synth.

B. Guit.

B. Guit.

35

Synth.

B. Guit.

B. Guit.

37

Synth.

B. Guit.

B. Guit.

39

Synth.

B. Guit.

B. Guit.

41

Synth.

B. Guit.

B. Guit.

43

Synth.

B. Guit.

B. Guit.

45

Synth.

B. Guit.

B. Guit.

47

Synth.

B. Guit.

B. Guit.

49

Synth.

B. Guit.

B. Guit.

The image shows a musical score for measures 49 and 50. The score is written for three instruments: Synth., B. Guit., and B. Guit. The key signature is two flats (Bb and Eb). The Synth. staff has a melody starting on G2, moving up to Bb2, then down to Eb2, and finally to G2. The B. Guit. staff has a melody starting on G2, moving up to Bb2, then down to Eb2, and finally to G2. The B. Guit. staff has a melody starting on G2, moving up to Bb2, then down to Eb2, and finally to G2.