

Minish Woods (2)

Composer: Koji Kondo

Game: Legend of Zelda, The: The Minish Cap

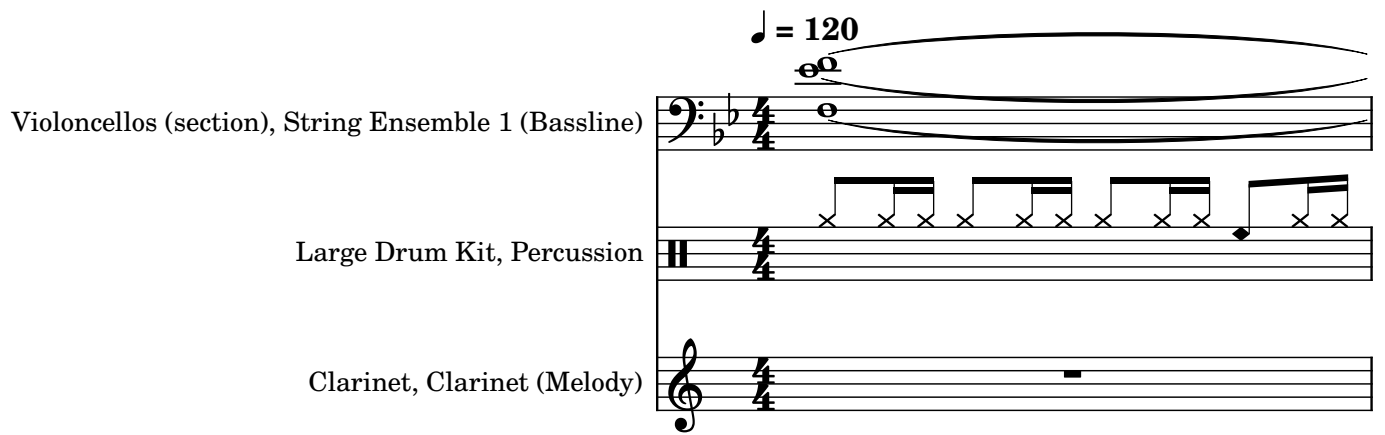
pianogame.org

Violoncellos (section), String Ensemble 1 (Bassline)

Large Drum Kit, Percussion

Clarinet, Clarinet (Melody)

$\text{♩} = 120$

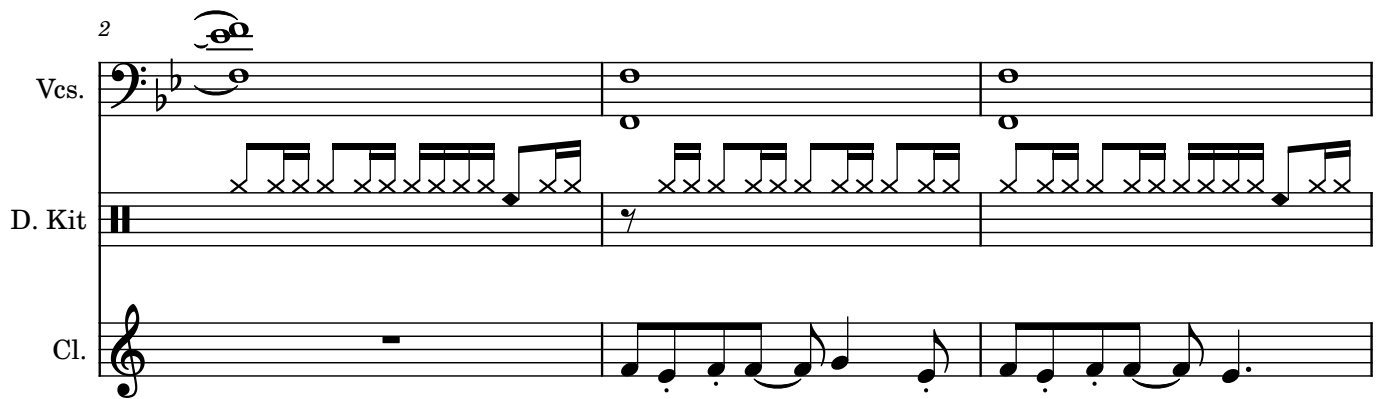


2

Vcs.

D. Kit

Cl.

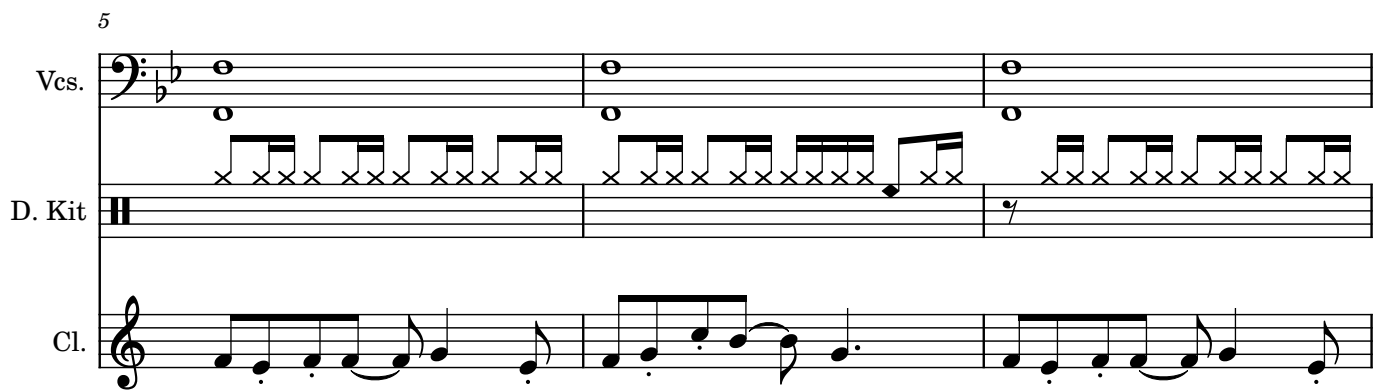


5

Vcs.

D. Kit

Cl.

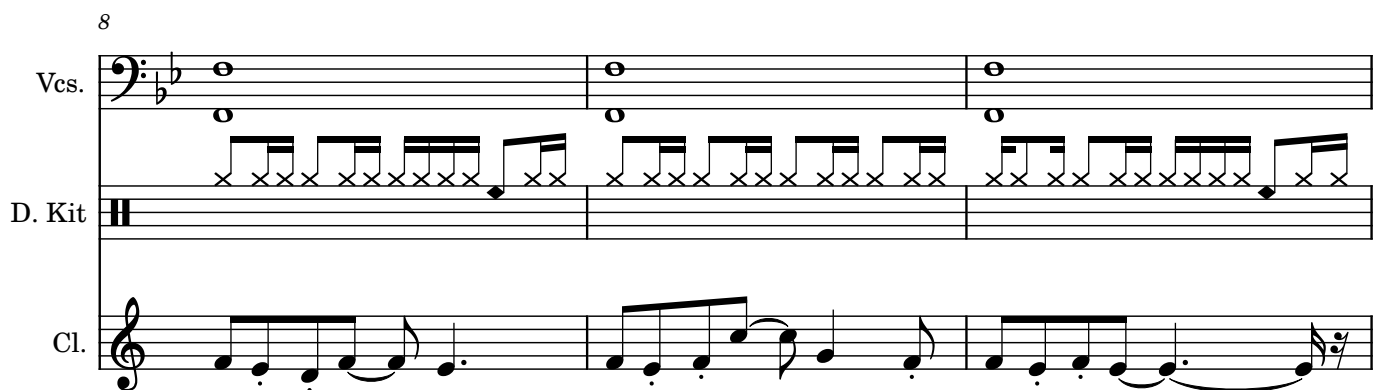


8

Vcs.

D. Kit

Cl.



11

Vcs.

D. Kit

Cl.

14

Vcs.

D. Kit

Cl.

17

Vcs.

D. Kit

Cl.

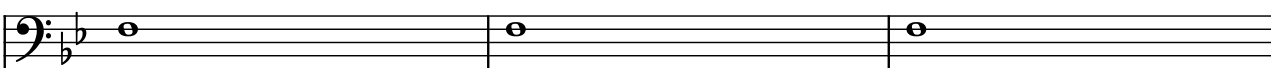
20

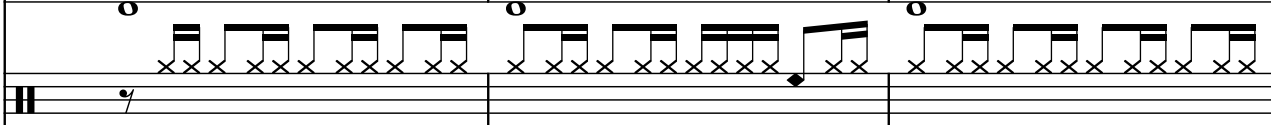
Vcs.


D. Kit

Cl.

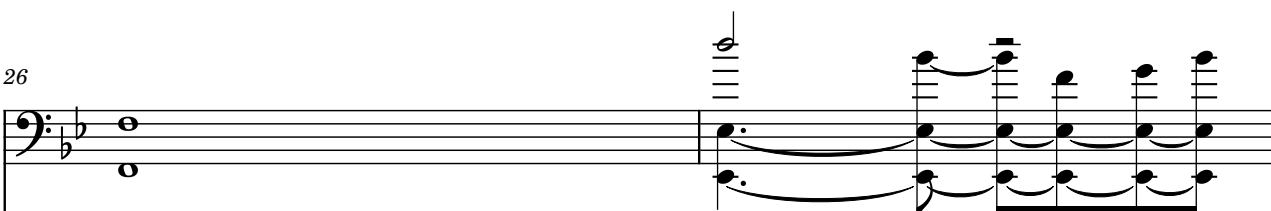
23

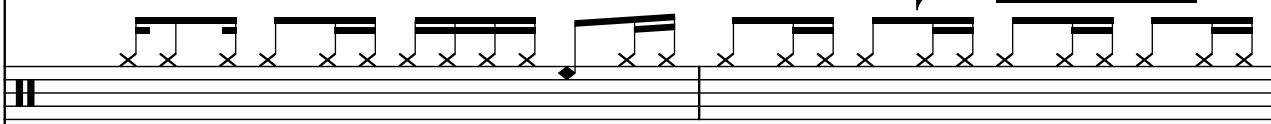
Vcs. 


D. Kit 

Cl. 

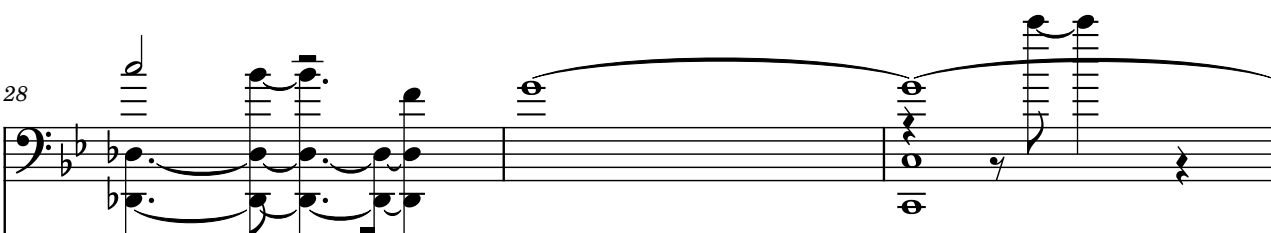
26

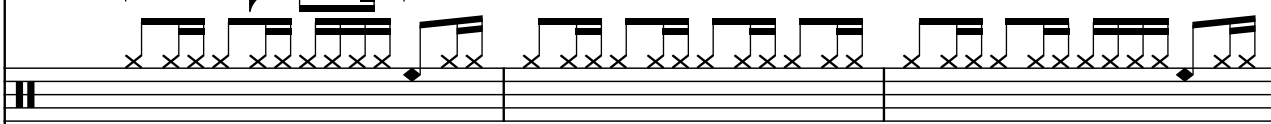
Vcs. 

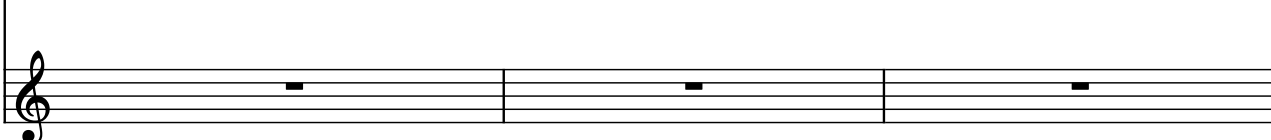
D. Kit 

Cl. 

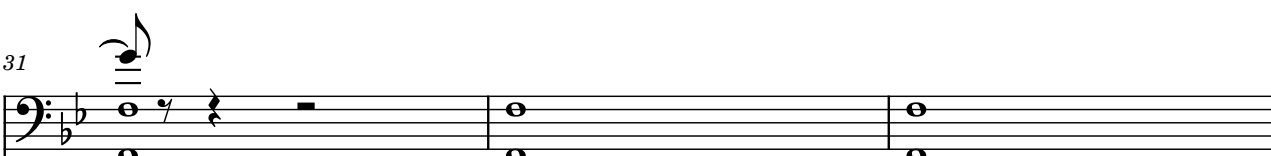
28

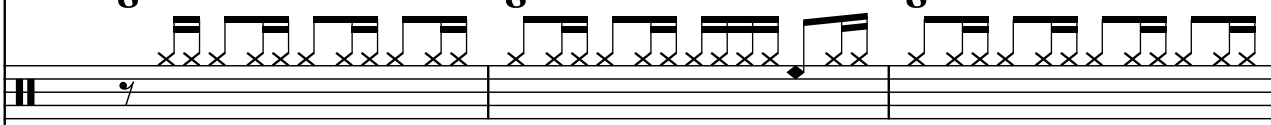
Vcs. 

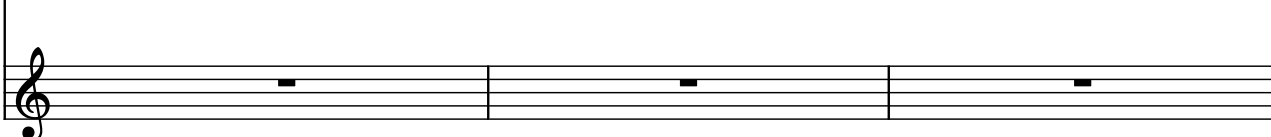
D. Kit 

Cl. 

31

Vcs. 

D. Kit 

Cl. 

34

Vcs.

D. Kit

Cl.

The musical score for measures 34 and 35 consists of three staves. The first staff, labeled 'Vcs.', is in bass clef and contains a whole note chord. The second staff, labeled 'D. Kit', is a drum line with 'x' marks indicating hits on the snare and cymbals, and a diamond symbol indicating a snare hit. The third staff, labeled 'Cl.', is in treble clef and contains a whole rest.