

# Arrival on Crateria

Composer: Kenji Yamamoto

Game: Super Metroid

[pianogame.org](http://pianogame.org)

$\text{♩} = 60$

Alto

Baritone

Contrabasses (section), Strings

Measures 1-5. Tempo:  $\text{♩} = 60$ . Key signature: 6 flats. Alto and Baritone parts have rests for the first three measures. Contrabasses (section), Strings part plays a rhythmic pattern of eighth and sixteenth notes.

6  $\text{♩} = 50$

A.

Bar.

Cbs.

Measures 6-12. Tempo:  $\text{♩} = 50$ . Alto (A.), Baritone (Bar.), and Contrabasses (Cbs.) parts have continuous melodic lines.

13  $\text{♩} = 60$

A.

Bar.

Cbs.

Measures 13-19. Tempo:  $\text{♩} = 60$ . Alto (A.), Baritone (Bar.), and Contrabasses (Cbs.) parts continue with melodic and rhythmic patterns.

21

A.

Bar.

Cbs.

Measures 21-27. The section concludes with a double bar line.