

Introduction Stage - "Break Out" (v1.2)

Composer: Ippo Yamada

Game: Mega Man Zero 3

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♩ = 136

Electric Guitar, 30 - Overdriven Guitar

Brass Synthesizer, 56 - Orchestral Hit

Brass Synthesizer, 56 - Orchestral Hit

2

El. Guit.

Synth.

Synth.

4

El. Guit.

Synth.

Synth.

6

El. Guit.

Synth.

Synth.

8

El. Guit.

Synth.

Synth.

11

El. Guit.

Synth.

Synth.

13

El. Guit.

Synth.

Synth.

15

El. Guit.

Synth.

Synth.

17

El. Guit.

Synth.

Synth.

20

El. Guit.

Synth.

Synth.

Measure 20: El. Guit. plays a repeating eighth-note pattern in the left hand (F#4, G4, A4, B4) and a melodic line in the right hand (F#4, G4, A4, B4). Synth parts are silent.

Measure 21: El. Guit. continues the pattern. Synth parts are silent.

Measure 22: El. Guit. continues the pattern. Synth parts are silent.

23

El. Guit.

Synth.

Synth.

Measure 23: El. Guit. continues the pattern. Synth parts are silent.

Measure 24: El. Guit. continues the pattern. Synth parts enter with a melodic line (F#4, G4, A4, B4).

25

El. Guit.

Synth.

Synth.

Measure 25: El. Guit. plays a repeating eighth-note pattern in the left hand and a melodic line in the right hand. Synth parts are silent.

Measure 26: El. Guit. continues the pattern. Synth parts are silent.

Measure 27: El. Guit. continues the pattern. Synth parts are silent.

28

El. Guit.

Synth.

Synth.

Measure 28: El. Guit. plays a repeating eighth-note pattern in the left hand and a melodic line in the right hand. Synth parts are silent.

Measure 29: El. Guit. continues the pattern. Synth parts are silent.

Measure 30: El. Guit. continues the pattern. Synth parts are silent.

31

El. Guit.

Synth.

Synth.

35

El. Guit.

Synth.

Synth.

37

El. Guit.

Synth.

Synth.

40

El. Guit.

Synth.

Synth.

42

El. Guit.

Synth.

Synth.



44

El. Guit.

Synth.

Synth.

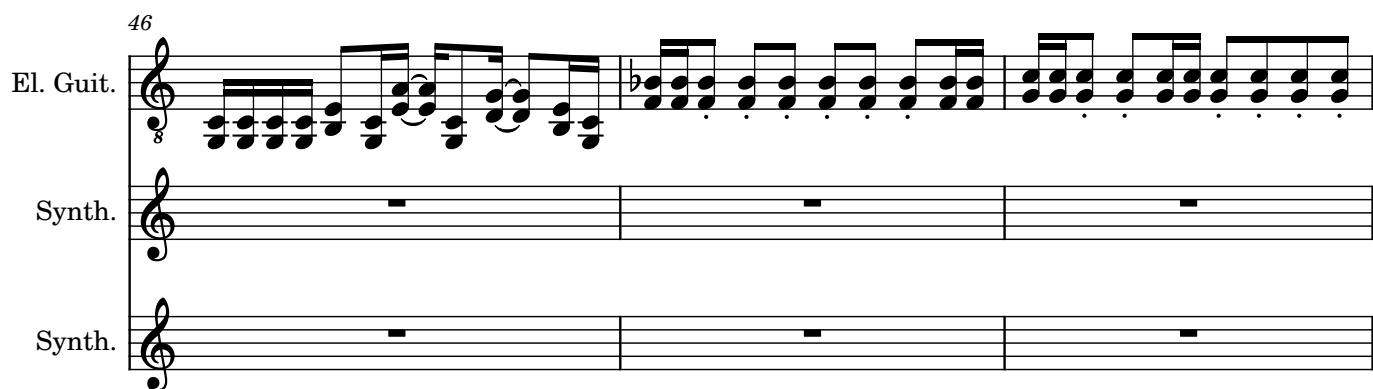


46

El. Guit.

Synth.

Synth.



49

El. Guit.

Synth.

Synth.



52

El. Guit.

Synth.

Synth.

Measure 52: El. Guit. plays a continuous eighth-note chordal pattern. Synth. parts are silent.

Measure 53: El. Guit. continues the pattern. Synth. parts enter with a rising eighth-note melody.

54

El. Guit.

Synth.

Synth.

Measure 54: El. Guit. has a more complex pattern with some rests. Synth. parts are silent.

Measure 55: El. Guit. continues the pattern. Synth. parts are silent.

Measure 56: El. Guit. continues the pattern. Synth. parts are silent.

57

El. Guit.

Synth.

Synth.

Measure 57: El. Guit. continues the pattern. Synth. parts are silent.

Measure 58: El. Guit. continues the pattern. Synth. parts are silent.

Measure 59: El. Guit. continues the pattern. Synth. parts are silent.

60

El. Guit.

Synth.

Synth.

Measure 60: El. Guit. has a complex pattern with some rests. Synth. parts enter with a rising eighth-note melody.

Measure 61: El. Guit. continues the pattern. Synth. parts continue the melody.

Measure 62: El. Guit. continues the pattern. Synth. parts continue the melody.

64

El. Guit.

Synth.

Synth.

This musical system contains measures 64 and 65. The Electric Guitar part (top staff) features a complex, fast-paced melody with many beamed sixteenth notes and a key signature of two sharps (F# and C#). The first Synth part (middle staff) plays a sequence of dotted eighth notes, while the second Synth part (bottom staff) plays a sequence of dotted quarter notes. Both synth parts have a steady, rhythmic pattern.

66

El. Guit.

Synth.

Synth.

This musical system contains measures 66 and 67. The Electric Guitar part (top staff) continues the fast-paced melody from the previous system, ending with a double bar line. The first Synth part (middle staff) continues its dotted eighth note pattern, ending with a double bar line. The second Synth part (bottom staff) continues its dotted quarter note pattern, ending with a double bar line.