

Hive - "Flight of the Zingers" (2)

Composer: David Wise

Game: Donkey Kong Land 2

pianogame.org

♩ = 155

Effect Synthesizer, WASP (MIDI)

Saw Synthesizer, 3xOsc (MIDI)

3

Synth.

Synth.

5

Synth.

Synth.

7

Synth.

Synth.

9

Synth.

Synth.

11

Synth.

Synth.

Measures 11-12. The piano part (left) features a bass line with eighth notes and a right hand with chords and eighth notes. The synth part (right) has a single note in the first measure and is silent in the second.

13

Synth.

Synth.

Measures 13-14. The piano part (left) continues with eighth notes and chords. The synth part (right) is silent in both measures.

15

Synth.

Synth.

Measures 15-16. The piano part (left) continues with eighth notes and chords. The synth part (right) is silent in both measures.

17

Synth.

Synth.

Measures 17-18. The piano part (left) continues with eighth notes and chords. The synth part (right) has a long note in the first measure and is silent in the second.

19

Synth.

Synth.

21

Synth.

Synth.

23

Synth.

Synth.

25

Synth.

Synth.

27

Synth.

Synth.

31

Synth.

Synth.

33

Synth.

Synth.

35

Synth.

Synth.

37

Synth.

Synth.

37

39

Synth.

Synth.

39

41

Synth.

Synth.

41

43

Synth.

Synth.

43

45

Synth.

Synth.

The image shows a musical score for two synth parts, labeled 'Synth.' on the left. The score is for measures 45 and 46. The top part is in bass clef with a key signature of one sharp (F#). It features a steady eighth-note melody in the upper voice and a more complex, syncopated eighth-note pattern in the lower voice. The bottom part is in treble clef with the same key signature. It begins with a whole note chord, followed by a long, sustained half note chord that spans across the measure boundary, and then continues with a series of eighth-note chords. The notation includes various musical symbols such as clefs, key signatures, note heads, stems, beams, and slurs.