

# GoldenrodCityPianoCover

Composer: Junichi Masuda

Game: Pokémon (Gold, Silver)

[pianogame.org](http://pianogame.org)

$\text{♩} = 115$

Piano, Piano

Piano, Piano

Measure 1: G4 quarter, A4 quarter, B4 quarter, quarter rest.

Measure 2: G4 half, G#4 half.

Measure 3: A4 quarter, B4 quarter, C5 quarter, D5 quarter.

Measure 4: C5 quarter, B4 quarter, A4 quarter, G4 quarter.

5

Pno.

Pno.

Measure 5: G4 quarter, A4 quarter, B4 quarter, quarter rest.

Measure 6: G4 half, G#4 half.

Measure 7: A4 quarter, B4 quarter, C5 quarter, D5 quarter.

8

Pno.

Pno.

Measure 8: G4 quarter, A4 quarter, B4 quarter, quarter rest.

Measure 9: G4 half, G#4 half.

10

Pno.

Pno.

Measure 10: G4 quarter, A4 quarter, B4 quarter, quarter rest.

Measure 11: G4 half, G#4 half.

12

Pno.

Pno.

Measure 12: G4 quarter, A4 quarter, B4 quarter, quarter rest.

Measure 13: G4 half, G#4 half.

14

Pno.

Pno.

16

Pno.

Pno.

19

Pno.

Pno.

23

Pno.

Pno.

26

Pno.

Pno.

This page contains a piano score for measures 14 through 26. The score is organized into five systems, each consisting of three staves. The top staff of each system is a grand staff (treble and bass clef) for the right hand, and the bottom two staves are for the left hand. Measure numbers 14, 16, 19, 23, and 26 are placed at the beginning of their respective systems. The notation includes various musical symbols such as notes, rests, accidentals, and dynamic markings like 'p' (piano) and 'f' (forte). The right hand part is more melodic and complex, while the left hand part provides a harmonic and rhythmic foundation with chords and moving lines.

28

Pno.

Pno.

30

Pno.

Pno.

32

Pno.

Pno.

35

Pno.

Pno.