

# Ingame - "Many Cats"

Composer: Richard Joseph

Game: James Pond II: Operation Robocod

[pianogame.org](http://pianogame.org)

$\text{♩} = 94$

Violin, StringInstrument

Clavichord, Clavichord

Alto Recorder, Recorder



4

Vln.

Cch.

A. Rec.



7

Vln.

Cch.

A. Rec.

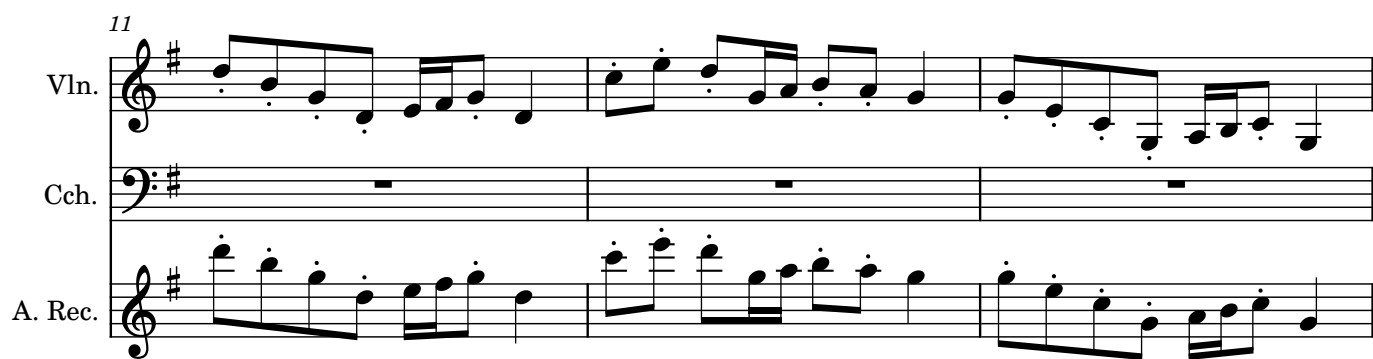


11

Vln.

Cch.

A. Rec.



14

Vln.

Cch.

A. Rec.



17

Vln.

Cch.

A. Rec.

Violin (Vln.) part: Measures 17-20. The melody consists of eighth and sixteenth notes, mostly on the G and A strings of the violin. Cello (Cch.) part: Measures 17-20. The cello is silent, indicated by whole rests. Alto Recorder (A. Rec.) part: Measures 17-20. The accompaniment consists of eighth notes, primarily on the G and A strings, with some sixteenth-note patterns.

21

Vln.

Cch.

A. Rec.

Violin (Vln.) part: Measures 21-24. The melody continues with eighth and sixteenth notes. Cello (Cch.) part: Measures 21-24. The cello is silent, indicated by whole rests. Alto Recorder (A. Rec.) part: Measures 21-24. The accompaniment continues with eighth notes and some sixteenth-note patterns.

25

Vln.

Cch.

A. Rec.

Violin (Vln.) part: Measures 25-27. The melody continues with eighth and sixteenth notes. Cello (Cch.) part: Measures 25-27. The cello enters with a rhythmic accompaniment of eighth notes, including some sixteenth-note patterns. Alto Recorder (A. Rec.) part: Measures 25-27. The accompaniment continues with eighth notes and some sixteenth-note patterns.

28

Vln.

Cch.

A. Rec.

Violin (Vln.) part: Measures 28-30. The melody continues with eighth and sixteenth notes. Cello (Cch.) part: Measures 28-30. The cello continues with a rhythmic accompaniment of eighth notes, including some sixteenth-note patterns. Alto Recorder (A. Rec.) part: Measures 28-30. The accompaniment continues with eighth notes and some sixteenth-note patterns.