

# Peaceful Ports (2)

Composer: Masashi Hamauzu

Game: Terranigma

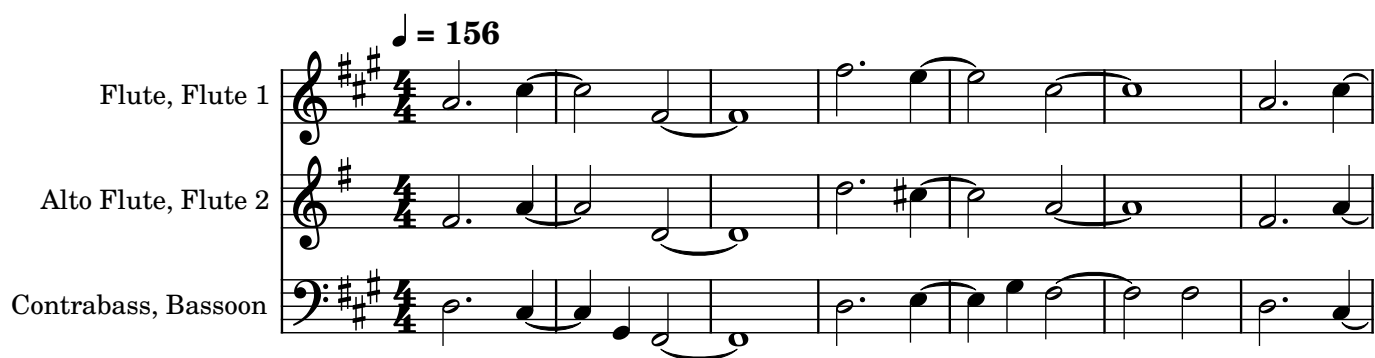
[pianogame.org](http://pianogame.org)

Flute, Flute 1

Alto Flute, Flute 2

Contrabass, Bassoon

$\text{♩} = 156$



8

Fl.

A. Fl.

Cb.



16

Fl.

A. Fl.

Cb.



24

Fl.

A. Fl.

Cb.



31

Fl.

A. Fl.

Cb.



37

Fl.

A. Fl.

Cb.

42

Fl.

A. Fl.

Cb.

47

Fl.

A. Fl.

Cb.

54

Fl.

A. Fl.

Cb.

62

Fl.

A. Fl.

Cb.

70

Fl. 

A. Fl. 

Cb. 


77


Fl. 

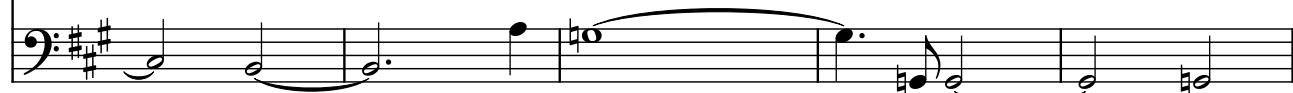
A. Fl. 

Cb. 

83

Fl. 

A. Fl. 

Cb. 

88

Fl. 

A. Fl. 

Cb. 

93

Fl. 

A. Fl. 

Cb. 

99

Fl.

A. Fl.

Cb.

This musical score is for measures 99 through 102. It features three staves: Flute (Fl.), Alto Flute (A. Fl.), and Contrabass (Cb.). The key signature is three sharps (F#, C#, G#), and the time signature is 4/4. The Flute part begins with a half rest in measure 99, followed by a half note G#4, a quarter note A4, a half note B4, and a quarter note A4 in measure 100. In measure 101, it plays a half note G#4, a quarter note F#4, a half note E4, and a quarter note D4. The Alto Flute part plays a half note G#4, a quarter note A4, a half note B4, and a quarter note A4 in measure 99. In measure 100, it plays a half note G#4, a quarter note F#4, a half note E4, and a quarter note D4. In measure 101, it plays a half note G#4, a quarter note F#4, a half note E4, and a quarter note D4. The Contrabass part plays a half note G#3, a quarter note A3, a half note B3, and a quarter note A3 in measure 99. In measure 100, it plays a half note G#3, a quarter note F#3, a half note E3, and a quarter note D3. In measure 101, it plays a half note G#3, a quarter note F#3, a half note E3, and a quarter note D3. The score concludes with a double bar line in measure 102.