

Windman's Stage (3)

Composer: Yuko Takehara

Game: Mega Man VI

pianogame.org

$\text{♩} = 185$

Shenai, Sq. Wave 1

Shenai, Sq. Wave 2

Contrabass, Bass

5

She.

She.

Cb.

10

She.

She.

Cb.

14

She.

She.

Cb.

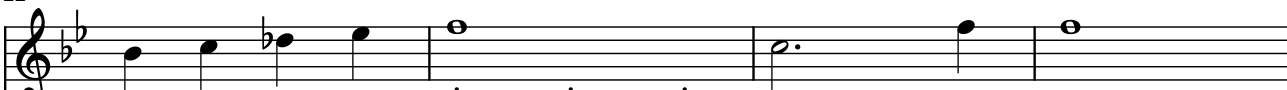
18


She.


She.

Cb.

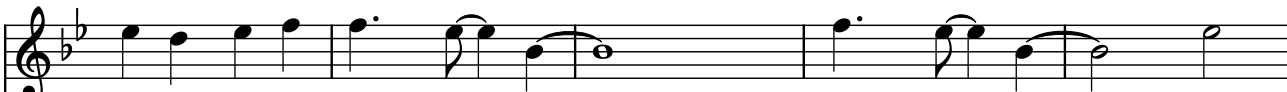
22

She. 

She. 

Cb. 

26

She. 

She. 

Cb. 

31

She. 

She. 

Cb. 

36

She. 

She. 

Cb. 

40

She. 

She. 

Cb. 

43

She.

She.

Cb.

47

She.

She.

Cb.

50

She.

She.

Cb.

54

She.

She.

Cb.

58

She.

She.

Cb.

62

She.

She.

Cb.

66

She.

She.

Cb.

71

She.

She.

Cb.

76

She.

She.

Cb.

80

She.

She.

Cb.

83

She.

She.

Cb.

87

She.

She.

Cb.

The image shows a musical score for three voices: Soprano (She.), Alto (She.), and Contrabass (Cb.). The score is in G major (one sharp) and 4/4 time. The Soprano and Alto parts have a melodic line starting on a whole note G4, followed by a series of eighth and sixteenth notes. The Contrabass part has a bass line starting on a whole note G3, followed by a series of eighth and sixteenth notes. The score is divided into two systems, each with a repeat sign at the end.