

QTE Chase - Jimmy

Composer: Yuzo Koshiro

Game: Shenmue

pianogame.org

♩ = 70

Strings, Shenmue

Snare Drum, Jimmy QTE

Octobass, Chase

Measure 1: Strings play eighth notes. Snare Drum has a hit. Octobass plays a low note.

Measure 2: Strings continue. Snare Drum is silent. Octobass continues.

3

St.

SD

Otb.

Measure 3: Strings continue. Snare Drum has a hit. Octobass continues.

Measure 4: Strings continue. Snare Drum is silent. Octobass continues.

Measure 5: Strings continue. Snare Drum has a hit. Octobass continues.

6

St.

SD

Otb.

Measure 6: Strings continue. Snare Drum is silent. Octobass continues.

Measure 7: Strings continue. Snare Drum has a hit. Octobass continues.

Measure 8: Strings continue. Snare Drum has a hit. Octobass continues.

9

St.

SD

Otb.

Measure 9: Strings continue. Snare Drum is silent. Octobass continues.

Measure 10: Strings continue. Snare Drum has a hit. Octobass continues.

Measure 11: Strings continue. Snare Drum has a hit. Octobass continues.

12

St.

SD

Otb.

Measure 12: Strings continue. Snare Drum is silent. Octobass continues.

Measure 13: Strings continue. Snare Drum has a hit. Octobass continues.

Measure 14: Strings continue. Snare Drum has a hit. Octobass continues.

15

St.

SD

Otb.

Measure 15: Strings continue. Snare Drum is silent. Octobass continues.

Measure 16: Strings continue. Snare Drum has a hit. Octobass continues.

Measure 17: Strings continue. Snare Drum has a hit. Octobass continues.