

Windmill Hut (Raindrop Remix)

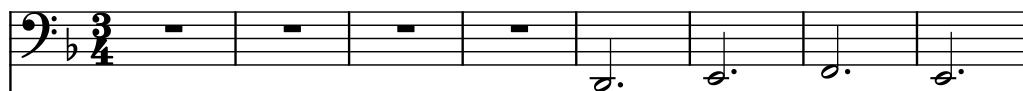
Composer: Koji Kondo

Game: Legend of Zelda, The: Ocarina of Time

pianogame.org

♩ = 160

Bassoon, bassoon



Contrabass, accoustic bass



Piano, Piano

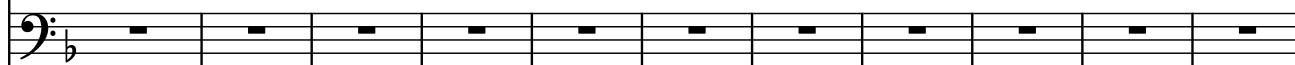


9

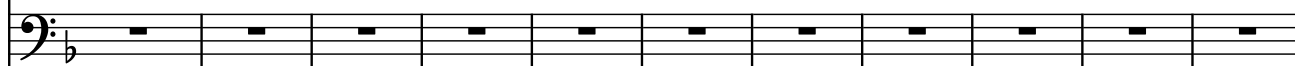
Bsn.



Cb.



Pno.

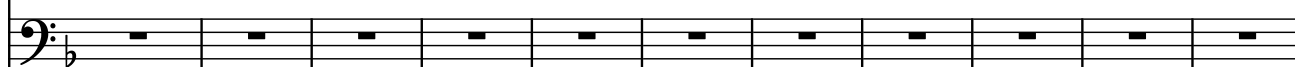


20

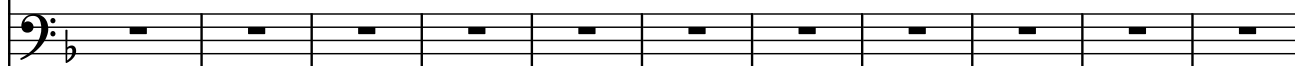
Bsn.



Cb.



Pno.

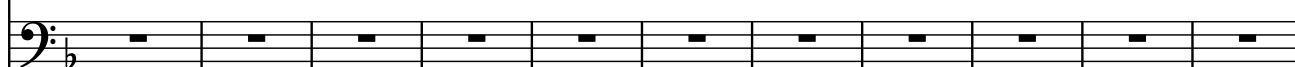


31

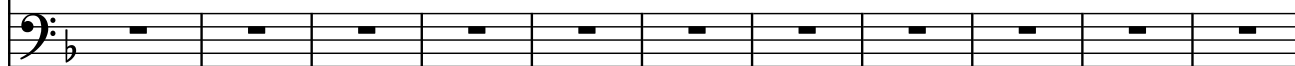
Bsn.



Cb.



Pno.



42

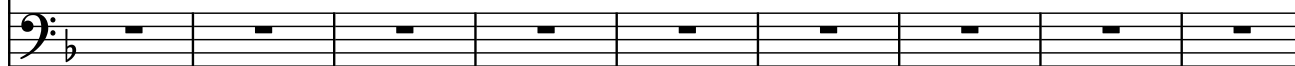
Bsn.



Cb.



Pno.



51

Bsn. 

Cb. 

Pno. 

61

Bsn. 

Cb. 

Pno. 


70


Bsn. 

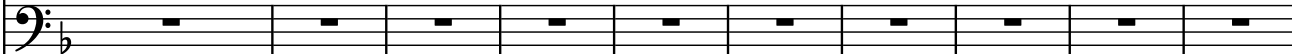
Cb. 

Pno. 


78

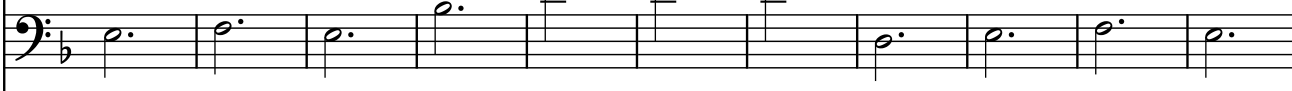
Bsn. 

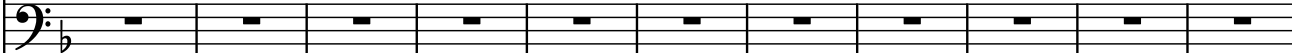
Cb. 

Pno. 

88

Bsn. 

Cb. 

Pno. 

99

Bsn.

Cb.

Pno.

Measures 99-109. Bassoon (Bsn.) plays a descending eighth-note scale from G2 to B1. Contrabassoon (Cb.) plays a half-note G1, then rests. Piano (Pno.) plays a half-note G1, then a descending eighth-note scale from G1 to B0, then a half-note G0.

110

Bsn.

Cb.

Pno.

Measures 110-120. Bassoon (Bsn.) plays a descending eighth-note scale from G2 to B1. Contrabassoon (Cb.) plays a half-note G1, then rests. Piano (Pno.) plays a half-note G1, then a descending eighth-note scale from G1 to B0, then a half-note G0.

121

Bsn.

Cb.

Pno.

Measures 121-131. Bassoon (Bsn.) plays a descending eighth-note scale from G2 to B1, ending with a half-note G1. Contrabassoon (Cb.) plays a half-note G1, then rests. Piano (Pno.) plays a half-note G1, then rests.

132

Bsn.

Cb.

Pno.

Measures 132-134. Bassoon (Bsn.) plays a half-note G1, then a half-note G1, then a half-note G1, then a half-note G1. Contrabassoon (Cb.) plays a half-note G1, then rests. Piano (Pno.) plays a half-note G1, then rests.