

Story Part 2

Composer: Jun Chikuma

Game: Super Bomberman 3

pianogame.org

Bass Guitar, Original composer: Jun Chiki Chikuma / Keita Hoshi

Mallet Synthesizer

Mallet Synthesizer, joabuaes@zipmail.com.br

$\text{♩} = 131$

2

B. Guit.

Mal. Syn.

Mal. Syn.

4

B. Guit.

Mal. Syn.

Mal. Syn.

6

B. Guit.

Mal. Syn.

Mal. Syn.

8

B. Guit.

Mal. Syn.

Mal. Syn.

Measures 8-9. The B. Guit. part has a single note in measure 8 and is silent in measure 9. The two Mal. Syn. parts play a continuous eighth-note melody in G major.

10

B. Guit.

Mal. Syn.

Mal. Syn.

Measures 10-11. The B. Guit. part is silent in both measures. The two Mal. Syn. parts continue the eighth-note melody in G major.

12

B. Guit.

Mal. Syn.

Mal. Syn.

Measures 12-13. The B. Guit. part is silent in measure 12 and enters in measure 13 with a single note. The two Mal. Syn. parts continue the eighth-note melody in G major.

14

B. Guit.

Mal. Syn.

Mal. Syn.

Measures 14-15. The B. Guit. part plays a continuous eighth-note melody in G major. The two Mal. Syn. parts continue the eighth-note melody in G major.

16

B. Guit.

Mal. Syn.

Mal. Syn.

18

B. Guit.

Mal. Syn.

Mal. Syn.

20

B. Guit.

Mal. Syn.

Mal. Syn.

22

B. Guit.

Mal. Syn.

Mal. Syn.

24

B. Guit.

Mal. Syn.

Mal. Syn.

26

B. Guit.

Mal. Syn.

Mal. Syn.

28

B. Guit.

Mal. Syn.

Mal. Syn.

33

B. Guit.

Mal. Syn.

Mal. Syn.

35

B. Guit.

Mal. Syn.

Mal. Syn.

37

B. Guit.

Mal. Syn.

Mal. Syn.

39

B. Guit.

Mal. Syn.

Mal. Syn.

41

B. Guit.

Mal. Syn.

Mal. Syn.

43

B. Guit.

Mal. Syn.

Mal. Syn.

The musical score consists of three staves. The top staff, labeled 'B. Guit.', is in bass clef and G major. It begins with a melodic line in the lower register, featuring several double sharps (F# and C#) and a final dotted quarter note. The middle and bottom staves, both labeled 'Mal. Syn.', are in treble clef and G major. They feature a more rhythmic, eighth-note based melody. The piece concludes with a double bar line on the third staff.