

# Megalopolis (2)

Composer: Jerry Martin

Game: Sim City

[pianogame.org](http://pianogame.org)

Electric Guitar, Sim City SNES - Megaopolis

Grand Piano, Original Composer: ?

Clarinet, =====

$\text{♩} = 176$

3

El. Guit.

Pno.

Cl.

7

El. Guit.

Pno.

Cl.

10

El. Guit.

Pno.

Cl.

13

El. Guit.

Pno.

Cl.

16

El. Guit.

Pno.

Cl.

19

El. Guit.

Pno.

Cl.

22

El. Guit.

Pno.

Cl.

26

El. Guit.

Pno.

Cl.

29

El. Guit.

Pno.

Cl.

32

El. Guit.

Pno.

Cl.

35

El. Guit.

Pno.

Cl.

38

El. Guit.

Pno.

Cl.

41

El. Guit.

Pno.

Cl.

44

El. Guit.

Pno.

Cl.

47

El. Guit.

Pno.

Cl.

Measures 47-49. The Electric Guitar part features a melodic line with eighth and sixteenth notes. The Piano and Clarinet parts are silent, indicated by whole rests.

50

El. Guit.

Pno.

Cl.

Measures 50-52. The Electric Guitar part continues its melodic line. The Piano and Clarinet parts are silent, indicated by whole rests.

55

El. Guit.

Pno.

Cl.

Measures 55-61. All three instruments (Electric Guitar, Piano, and Clarinet) are silent, indicated by whole rests.

62

El. Guit.

Pno.

Cl.

Measures 62-67. The Electric Guitar and Piano parts are silent. The Clarinet part has a melodic line starting in measure 62, followed by a rest in measure 63, and then a melodic line in measure 64. The time signature changes to 4/4 in measure 65.

68

El. Guit.

Pno.

Cl.

Measures 68-74. All three instruments (Electric Guitar, Piano, and Clarinet) are silent, indicated by whole rests.

78

El. Guit.

Pno.

Cl.

86

El. Guit.

Pno.

Cl.

90

El. Guit.

Pno.

Cl.

93

El. Guit.

Pno.

Cl.

97

El. Guit.

Pno.

Cl.

100

El. Guit.

Pno.

Cl.

103

El. Guit.

Pno.

Cl.

106

El. Guit.

Pno.

Cl.

110

El. Guit.

Pno.

Cl.

113

El. Guit.

Pno.

Cl.

116

El. Guit.

Pno.

Cl.

119

El. Guit.

Pno.

Cl.

122

El. Guit.

Pno.

Cl.

125

El. Guit.

Pno.

Cl.

128

El. Guit.

Pno.

Cl.



131

El. Guit.

Pno.

Cl.

134

El. Guit.

Pno.

Cl.

139

El. Guit.

Pno.

Cl.

146

El. Guit.

Pno.

Cl.