

Spirit Mountain (Orchestrated)

Composer: Koji Kondo

Game: Yoshi's Safari

pianogame.org

♩ = 90

Violas (section), Staff

Flute, Staff-1

Vibraphone, Staff-4

3

Vlas.

Fl.

Vib.

5

Vlas.

Fl.

Vib.

7

Vlas.

Fl.

Vib.

9

Vlas.

Fl.

Vib.

11

Vlas.

Fl.

Vib.

13

Vlas.

Fl.

Vib.

15

Vlas.

Fl.

Vib.

17

Vlas.

Fl.

Vib.

20


Vlas.


Fl.

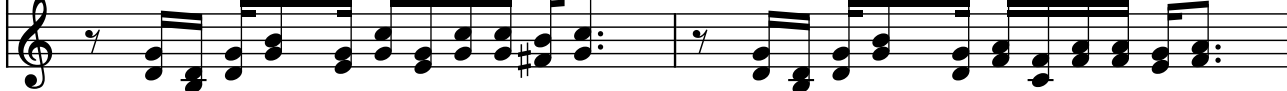
Vib.

The musical score is written for three instruments: Vlas. (Violoncello), Fl. (Flute), and Vib. (Vibraphone). The score is divided into four systems, each starting with a measure number (11, 13, 15, 17, 20). The Vlas. part is in bass clef with a key signature of one flat. The Fl. and Vib. parts are in treble clef. The Vib. part features complex rhythmic patterns, including triplets and sixteenth notes. The Fl. part has rests and melodic lines. The Vlas. part has melodic lines with various articulations like slurs and accents.

22

Vlas. 

Fl. 

Vib. 

24

Vlas. 

Fl. 

Vib. 


26


Vlas. 


Fl. 

Vib. 

28

Vlas. 

Fl. 

Vib. 

30

Vlas. 

Fl. 

Vib. 

Vlas.

32

3

3

Fl.

Vib.