

Memories

Composer: Hitoshi Sakimoto

Game: Final Fantasy Tactics

pianogame.org

♩ = 128 **♩ = 100** **♩ = 128**

Harp, Harp

Flute, flute

Hand Bells, bells

♩ = 100 **♩ = 95** **♩ = 128**

4

Hrp.

Fl.

Ha. Be.

♩ = 100 **♩ = 95**

7

Hrp.

Fl.

Ha. Be.

♩ = 128 **♩ = 100** **♩ = 128**

10

Hrp.

Fl.

Ha. Be.

13 $\text{♩} = 100$ $\text{♩} = 128$ $\text{♩} = 115$

Hrp.

Fl.

Ha. Be.

17 $\text{♩} = 128$ $\text{♩} = 115$ $\text{♩} = 128$ $\text{♩} = 115$ $\text{♩} = 107$

Hrp.

Fl.

Ha. Be.

21 $\text{♩} = 128$ $\text{♩} = 100$ $\text{♩} = 128$

Hrp.

Fl.

Ha. Be.

24 $\text{♩} = 102$ $\text{♩} = 112$ $\text{♩} = 128$ $\text{♩} = 100$

Hrp.

Fl.

Ha. Be.

Detailed description: This is a musical score for three instruments: Harp (Hrp.), Flute (Fl.), and Horns and Basses (Ha. Be.). The score is divided into four systems, each starting with a measure number (13, 17, 21, 24). Each system contains three staves. The key signature is one sharp (F#). The tempo markings are indicated by quarter notes with numerical values: 100, 128, 115, 107, 128, 115, 102, 112, and 100. The notation includes various musical symbols such as treble and bass clefs, notes, rests, and slurs. In the Ha. Be. staff of the third system, there are triplet markings (three horizontal lines with a '3' above them) over groups of notes.

27 $\text{♩} = 128$ $\text{♩} = 100$ $\text{♩} = 95$ $\text{♩} = 128$

Hrp.

Fl.

Ha. Be.

31 $\text{♩} = 100$ $\text{♩} = 95$

Hrp.

Fl.

Ha. Be.

34 $\text{♩} = 128$ $\text{♩} = 100$ $\text{♩} = 128$

Hrp.

Fl.

Ha. Be.

37 $\text{♩} = 100$ $\text{♩} = 128$ $\text{♩} = 115$

Hrp.

Fl.

Ha. Be.

41

Hrp. $\text{♩} = 128$ $\text{♩} = 115$ $\text{♩} = 128$ $\text{♩} = 115$ $\text{♩} = 107$

Fl.

Ha. Be.

45

Hrp. $\text{♩} = 128$ $\text{♩} = 100$ $\text{♩} = 128$

Fl.

Ha. Be.

3 3 3

48

Hrp. $\text{♩} = 102$ $\text{♩} = 112$ $\text{♩} = 128$

Fl.

Ha. Be.