

Somewhere, Someday

Composer: Shogo Sakai

Game: Mother 3 (Japan)

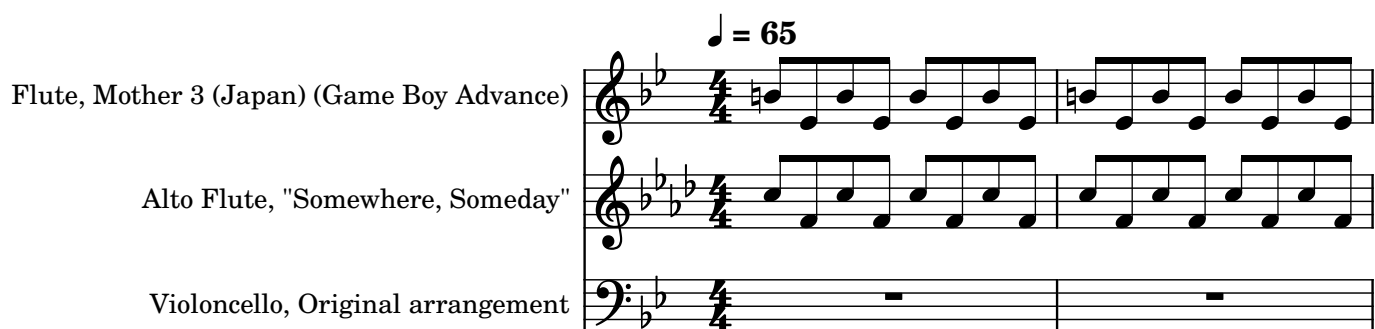
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Flute, Mother 3 (Japan) (Game Boy Advance)

Alto Flute, "Somewhere, Someday"

Violoncello, Original arrangement

$\text{♩} = 65$

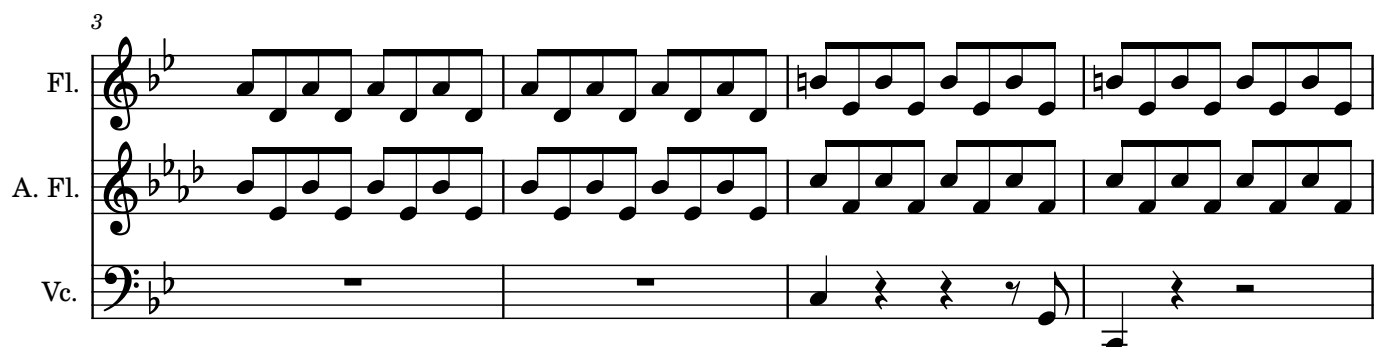


3

Fl.

A. Fl.

Vc.

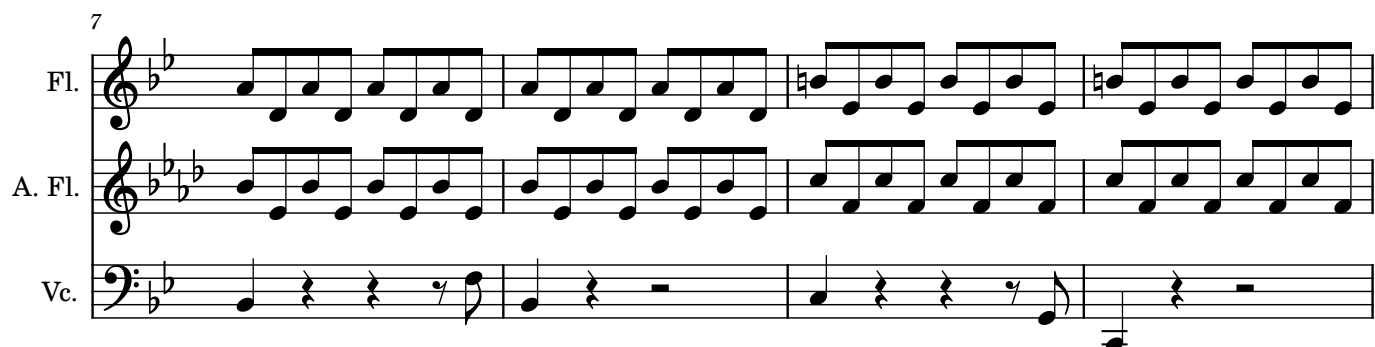


7

Fl.

A. Fl.

Vc.



11

Fl.

A. Fl.

Vc.



15

Fl.

A. Fl.

Vc.



19

Fl.

A. Fl.

Vc.

23

Fl.

A. Fl.

Vc.

27

Fl.

A. Fl.

Vc.

31

Fl.

A. Fl.

Vc.

35

Fl.

A. Fl.

Vc.

39

Fl.

A. Fl.

Vc.

This musical score block contains measures 39 through 42. The Flute (Fl.) and Alto Flute (A. Fl.) parts are written in treble clef with a key signature of two flats (B-flat and E-flat). Both flutes play a continuous eighth-note scale that ascends from G4 to D5. The Violoncello (Vc.) part is written in bass clef with the same key signature. It features a sparse accompaniment of eighth notes, with rests in measures 39, 40, and 42, and a single eighth note in measure 41. The score concludes with a double bar line at the end of measure 42.