

Temple of Time (Remix)

Composer: Koji Kondo

Game: Legend of Zelda, The: Ocarina of Time

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Ondes Martenot, Ocarina

Violoncellos (section), Instrument2

Harp, Instrument3

$\text{♩} = 96$ $\text{♩} = 90$ $\text{♩} = 80$

5

O.M.

Vcs.

Hrp.

$\text{♩} = 70$ $\text{♩} = 60$ $\text{♩} = 96$

11

O.M.

Vcs.

Hrp.

16

O.M.

Vcs.

Hrp.

21

O.M.

Vcs.

Hrp.

25

O.M.

Vcs.

Hrp.

$\text{♩} = 85$ $\text{♩} = 75$

The musical score consists of three staves. The O.M. staff is in treble clef with a key signature of one flat (B-flat). It begins at measure 25 with a series of eighth and quarter notes, followed by a half note, and then a quarter note marked with a tempo change to 85 beats per minute. This is followed by another quarter note marked with a tempo change to 75 beats per minute, then a half note, and finally a whole note. The Vcs. staff is in bass clef with a key signature of one flat. It features a long, sustained note that spans across measures, with a fermata over it. The Hrp. staff is in treble clef with a key signature of one flat. It contains a series of eighth and quarter notes, followed by a half note, and then a quarter note. The score concludes with a double bar line.