

Staff Roll (2)

Composer: Shinji Tamura

Game: Castle of Illusion Starring Mickey Mouse

pianogame.org

$\text{♩} = 104$ $\text{♩} = 91$ $\text{♩} = 101$ $\text{♩} = 103$

Dizi

Brass Synthesizer

$\text{♩} = 101$ $\text{♩} = 103$

C Di.

Synth.

3 3

$\text{♩} = 97$ $\text{♩} = 101$ $\text{♩} = 99$ $\text{♩} = 96$

C Di.

Synth.

3 3

$\text{♩} = 101$ $\text{♩} = 96$ $\text{♩} = 97$ $\text{♩} = 99$

C Di.

Synth.

14 $\text{♩} = 99$ $\text{♩} = 97$ $\text{♩} = 96$ $\text{♩} = 94$ $\text{♩} = 101$ $\text{♩} = 99$

C Di.

Synth.

18

C Di.

Synth.

21

C Di.

Synth.

24

C Di.

Synth.

Detailed description: This musical score is for two instruments: C Di. (C Diapason) and Synth. (Synthesizer). The score is divided into four systems, each containing two staves. The first system (measures 14-17) features a tempo change from 99 to 97, then 96, 94, 101, and back to 99. The second system (measures 18-20) continues the piece. The third system (measures 21-23) includes two triplet markings (3). The fourth system (measures 24-27) also includes two triplet markings (3). The key signature is one sharp (F#).

28

C Di.

Synth.

32

C Di.

Synth.

36

C Di.

Synth.

3 3

39

C Di.

Synth.

3 3

42

C Di.

Synth.

46

C Di.

Synth.

50

C Di.

Synth.

3 3

53

C Di.

Synth.

56

C Di.

Synth.

60

C Di.

Synth.

64

C Di.

Synth.

$\text{♩} = 97$

68

C Di.

Synth.

$\text{♩} = 101$ $\text{♩} = 94$ $\text{♩} = 91$ $\text{♩} = 88$ $\text{♩} = 117$