

# Casino Night Zone: 2-Player (4)

Composer: Masato Nakamura

Game: Sonic the Hedgehog 2

[pianogame.org](http://pianogame.org)

Brass Synthesizer, Synth Brass 1

Alto Saxophone, Alto Sax

$\text{♩} = 110$

3

Synth.

A. Sax.

4

3

Synth.

A. Sax.

6

3

Synth.

A. Sax.

9

3

13

Synth.

A. Sax.

3

3

Measures 13-15. The Synth part begins with a treble clef and a key signature of one sharp (F#). It features a series of chords and triplets. The A. Sax part, also in treble clef, shows a key signature change from one sharp to two sharps (F# and C#) in measure 14, followed by a triplet in measure 15.

16

Synth.

A. Sax.

3

3

3

3

Measures 16-18. The Synth part continues with complex rhythms and triplets. The A. Sax part features a triplet in measure 16 and remains mostly silent in the subsequent measures.

19

Synth.

A. Sax.

3

3

3

Measures 19-21. The Synth part features triplets and chords. The A. Sax part has a triplet in measure 19 and remains mostly silent in the subsequent measures.

22

Synth.

A. Sax.

3

3

25

Synth.

A. Sax.

3

28

Synth.

A. Sax.

3

3

32

Synth.

A. Sax.

3

3

36

Synth.

A. Sax.

Measures 36-38. The Synth. part features a complex melody with triplets and slurs. The A. Sax. part has a triplet of eighth notes in the first measure and rests in the following two measures.

39

Synth.

A. Sax.

Measures 39-41. The Synth. part continues with a complex melody. The A. Sax. part has a triplet of eighth notes in the first measure and rests in the following two measures.

42

Synth.

A. Sax.

Measure 42. The Synth. part features a melody with a triplet of eighth notes. The A. Sax. part has a triplet of eighth notes.