

Theme

Composer: Yoko Shimomura

Game: Final Fight

pianogame.org

♩ = 120

Bass Guitar, Electric Bass

Bass Guitar, Electric Bass

Automobile Brake Drums, Percussion

3

B. Guit.

B. Guit.

Aut. Brk. Dr.

6

B. Guit.

B. Guit.

Aut. Brk. Dr.

8

B. Guit.

B. Guit.

Aut. Brk. Dr.

10

B. Guit.

B. Guit.

Aut. Brk. Dr.

12

B. Guit.

B. Guit.

Aut. Brk. Dr.

14

B. Guit.

B. Guit.

Aut. Brk. Dr.

16

B. Guit.

B. Guit.

Aut. Brk. Dr.

19

B. Guit.

B. Guit.

Aut. Brk. Dr.

21

B. Guit.

B. Guit.

Aut. Brk. Dr.

23

B. Guit.

B. Guit.

Aut. Brk. Dr.

The musical score consists of three staves. The top two staves are for Bass Guitar (B. Guit.) and the bottom staff is for Automatic Break Drum (Aut. Brk. Dr.). The key signature is B-flat major (two flats) and the time signature is 3/4. The score is for measures 23 and 24. In measure 23, the B. Guit. parts play a melodic line (G2, A2, B2, C3) with a slur over the first three notes, followed by a whole note chord (G2, A2, B2, C3). The Aut. Brk. Dr. part plays a complex rhythmic pattern (quarter, eighth, eighth, quarter, eighth, eighth, quarter, eighth, eighth, quarter) with a slur over the first four notes, followed by a half note. In measure 24, the B. Guit. parts play a quarter note (G2) followed by a half rest. The Aut. Brk. Dr. part plays a quarter note (G2) followed by a half rest.