

Heroism

Composer: Yasuhisa Watanabe

Game: Fire Pro Wrestling

pianogame.org

Electric Guitar, Fire Pro Wrestling: "Heroism" Sequenced by octal_livershite@hotmail.com

Electric Guitar, iN sTeReO!!

Bass Guitar, Electric Bass

$\text{♩} = 180$

The introduction features a 4/4 time signature with a key signature of two flats (B-flat and E-flat). The electric guitar part (treble clef) plays a series of eighth notes: B-flat4, E-flat5, B-flat4, E-flat5, B-flat4, E-flat5, B-flat4, E-flat5. The bass guitar part (bass clef) plays a series of eighth notes: B-flat3, E-flat4, B-flat3, E-flat4, B-flat3, E-flat4, B-flat3, E-flat4. The tempo is marked as 180 beats per minute.

2

Measures 2-5: The electric guitar parts (treble clef) are silent. The bass guitar part (bass clef) continues with a steady eighth-note pattern: B-flat3, E-flat4, B-flat3, E-flat4, B-flat3, E-flat4, B-flat3, E-flat4.

6

Measures 6-10: The electric guitar parts (treble clef) are silent. The bass guitar part (bass clef) continues with a steady eighth-note pattern: B-flat3, E-flat4, B-flat3, E-flat4, B-flat3, E-flat4, B-flat3, E-flat4.

11

Measures 11-15: The electric guitar parts (treble clef) are silent. The bass guitar part (bass clef) continues with a steady eighth-note pattern: B-flat3, E-flat4, B-flat3, E-flat4, B-flat3, E-flat4, B-flat3, E-flat4.

16

Measures 16-20: The electric guitar parts (treble clef) play a series of eighth notes: B-flat4, E-flat5, B-flat4, E-flat5, B-flat4, E-flat5, B-flat4, E-flat5. The bass guitar part (bass clef) continues with a steady eighth-note pattern: B-flat3, E-flat4, B-flat3, E-flat4, B-flat3, E-flat4, B-flat3, E-flat4.

20

El. Guit.

El. Guit.

B. Guit.

24

El. Guit.

El. Guit.

B. Guit.

29

El. Guit.

El. Guit.

B. Guit.

34

El. Guit.

El. Guit.

B. Guit.

38

El. Guit.

El. Guit.

B. Guit.

43

El. Guit.

El. Guit.

B. Guit.

8

8

48

El. Guit.

El. Guit.

B. Guit.

8

8