

# Options (XG)

Composer: Raphaël Gesqua

Game: Flashback: Quest for Identity

[pianogame.org](http://pianogame.org)

♩ = 90

Bass Synthesizer, Bass

Strings, Strings

Brass Synthesizer, Sine/Clear Guitar/Orch. Hit

The image shows a musical score for three tracks. The tempo is 90 BPM (♩ = 90). The time signature is 4/4. The first track, 'Bass Synthesizer, Bass', is in the bass clef and has a melody starting in the second measure. The second track, 'Strings, Strings', is in the bass clef and is silent. The third track, 'Brass Synthesizer, Sine/Clear Guitar/Orch. Hit', is in the treble clef and is silent.

3

Synth.

St.

Synth.

6

Synth.

St.

Synth.

9

Synth.

St.

Synth.

11

Synth.

St.

Synth.

Measures 11-12. The top staff (Synth.) is in bass clef, showing a sequence of eighth and sixteenth notes with some rests. The middle staff (St.) is in bass clef, showing a sustained chord with a tremolo effect. The bottom staff (Synth.) is in treble clef, showing a sequence of eighth and sixteenth notes with some rests.

13

Synth.

St.

Synth.

Measures 13-14. The top staff (Synth.) is in bass clef, showing a sequence of eighth and sixteenth notes with some rests. The middle staff (St.) is in bass clef, showing a sustained chord with a tremolo effect. The bottom staff (Synth.) is in treble clef, showing a sequence of eighth and sixteenth notes with some rests.

15

Synth.

St.

Synth.

Measures 15-16. The top staff (Synth.) is in bass clef, showing a sequence of eighth and sixteenth notes with some rests. The middle staff (St.) is in bass clef, showing a sustained chord with a tremolo effect. The bottom staff (Synth.) is in treble clef, showing a sequence of eighth and sixteenth notes with some rests.

17

Synth.

St.

Synth.

20

Synth.

St.

Synth.

23

Synth.

St.

Synth.

┌ 3 ┐

┌ 3 ┐

27

Synth.

St.

Synth.

3

30

Synth.

St.

Synth.

32

Synth.

St.

Synth.

34

Synth.

St.

Synth.

37

Synth.

St.

Synth.

40

Synth.

St.

Synth.