

# **Boss On Parade (Intruder)**

Composer: Hitoshi Sakimoto

Game: Gradius 4

[pianogame.org](http://pianogame.org)

**♩ = 165**

Bass Synthesizer, Lead 1

Electric Guitar, Lead 1 echo

Brass Synthesizer, OrchHit

8

Synth.

El. Guit.

Synth.

10

Synth.

El. Guit.

Synth.

11

Synth.

El. Guit.

Synth.

12

Synth.

El. Guit.

Synth.

13

Synth.

El. Guit.

Synth.

8

15

Synth.

El. Guit.

Synth.

8

16

Synth.

El. Guit.

Synth.

8

18

Synth.

El. Guit.

Synth.

8

19

Synth.

El. Guit.

Synth.

20

Synth.

El. Guit.

Synth.

21

Synth.

El. Guit.

Synth.

23

Synth.

El. Guit.

Synth.

24

Synth.

El. Guit.

Synth.

This musical score block contains three staves for measures 24 through 27. The top staff, labeled 'Synth.', uses a grand staff with a treble and bass clef. It features a complex melodic line in the treble and a supporting bass line. The middle staff, labeled 'El. Guit.', is in treble clef and contains a series of eighth-note chords. The bottom staff, labeled 'Synth.', is in treble clef and shows a single eighth-note chord in the first measure, followed by a whole rest for the remainder of the section. All staves are in a key signature of three flats (B-flat, E-flat, A-flat).