

Battle 1

Composer: Koichi Sugiyama

Game: Dragon Quest 3 (Japan)

pianogame.org

♩ = 120 ♩ = 160

Violins (section)

Trumpet

Horn

3

Vlms.

Tpt.

Hn.

5

Vlms.

Tpt.

Hn.

8

Vlms.

Tpt.

Hn.

11

Vlms.

Tpt.

Hn.

14

Vlns.

Tpt.

Hn.

Measures 14-15: Violins play a melodic line starting on G4, moving up stepwise to A4, then down stepwise to G3. Trombones and Horns are silent.

15

Vlns.

Tpt.

Hn.

Measures 15-16: Violins continue the melodic line. Trombones and Horns enter in measure 16 with a rhythmic pattern of eighth notes.

17

Vlns.

Tpt.

Hn.

Measures 17-20: Violins are silent. Trombones and Horns play a rhythmic pattern of eighth notes.

21

Vlns.

Tpt.

Hn.

Measures 21-22: Violins enter with a melodic line. Trombones and Horns continue the rhythmic pattern.

23

Vlns.

Tpt.

Hn.

Measures 23-24: Violins are silent. Trombones and Horns continue the rhythmic pattern.

3

24

Vlns.

Tpt.

Hn.

3 3 3

25

Vlns.

Tpt.

Hn.

27

Vlns.

Tpt.

Hn.

30

Vlns.

Tpt.

Hn.

33

Vlns.

Tpt.

Hn.

3

46

Vlns.

Tpt.

Hn.

3 3 3

47

Vlns.

Tpt.

Hn.

3 3 3